

Cost-Intelligent Data Analytics in the Cloud

Huan Chen Zhang

Tsinghua University

Database As a Type of Goods

User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$

Database As a Type of Goods

User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$



Performance

Optimization Logic in Traditional Databases

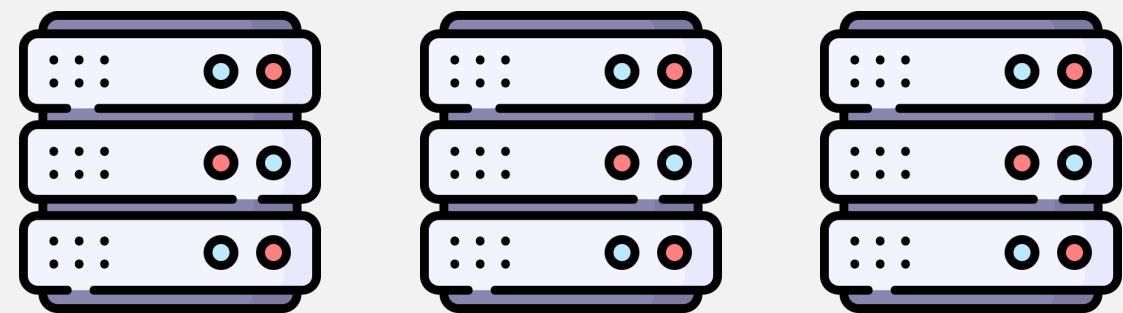
Traditional

**0110
1001
1010**

Optimization Logic in Traditional Databases

Traditional

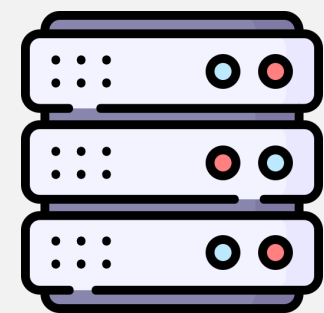
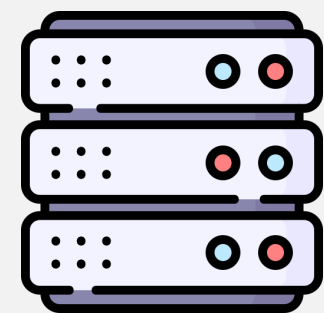
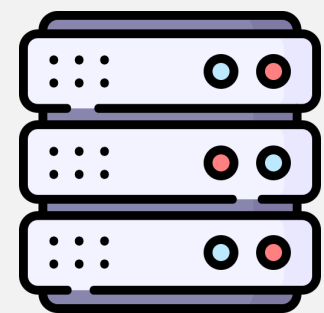
0110
1001
1010



Optimization Logic in Traditional Databases

Traditional

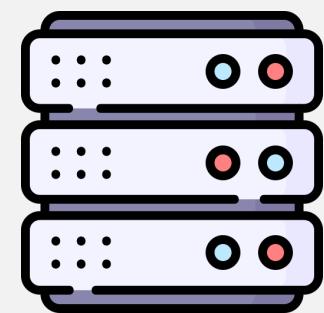
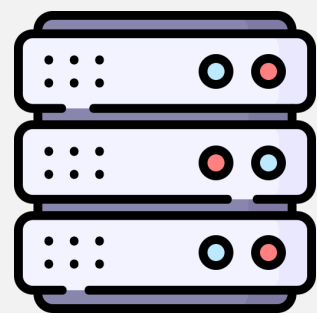
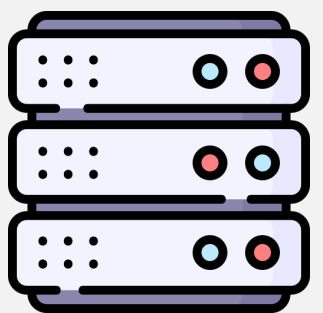
0110
1001
1010



Optimization Logic in Traditional Databases

Traditional

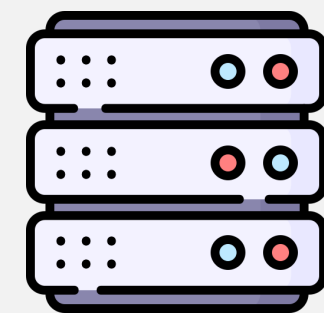
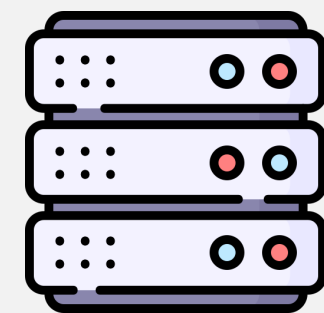
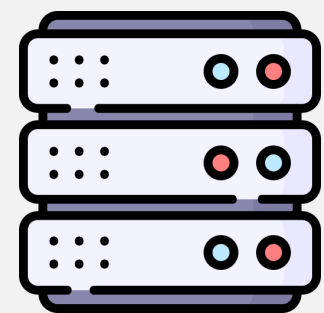
0110
1001
1010



Optimization Logic in Traditional Databases

Traditional

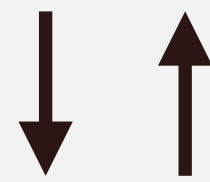
0110
1001
1010



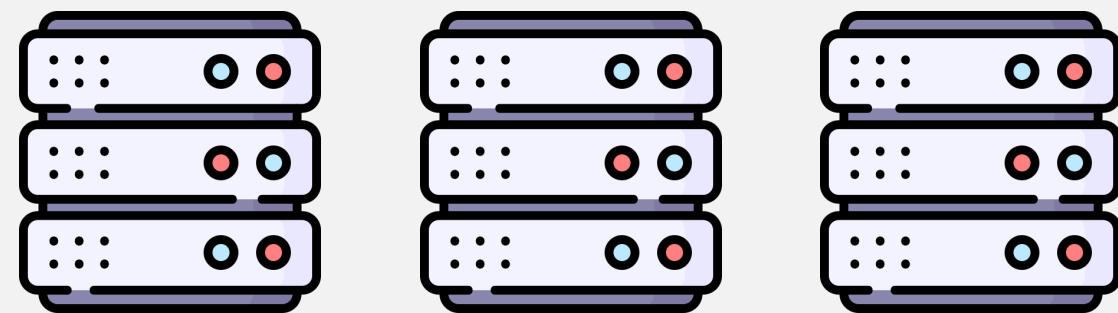
Optimization Logic in Traditional Databases

Traditional

0110
1001
1010



\$\$\$

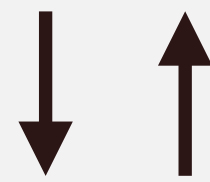


\$\$\$

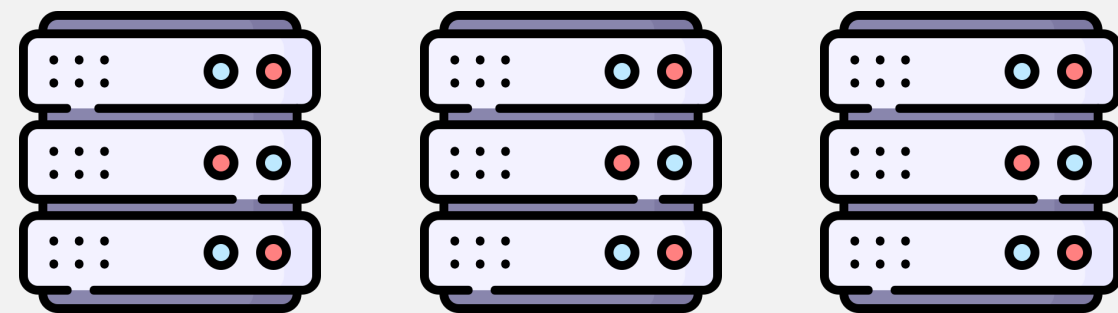
Optimization Logic in Traditional Databases

Traditional

0110
1001
1010



\$\$\$



\$\$\$

User Profit

Utility

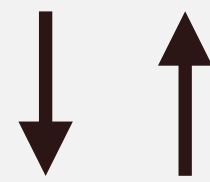
\$ Cost

$$\Pi = U(p) - C$$

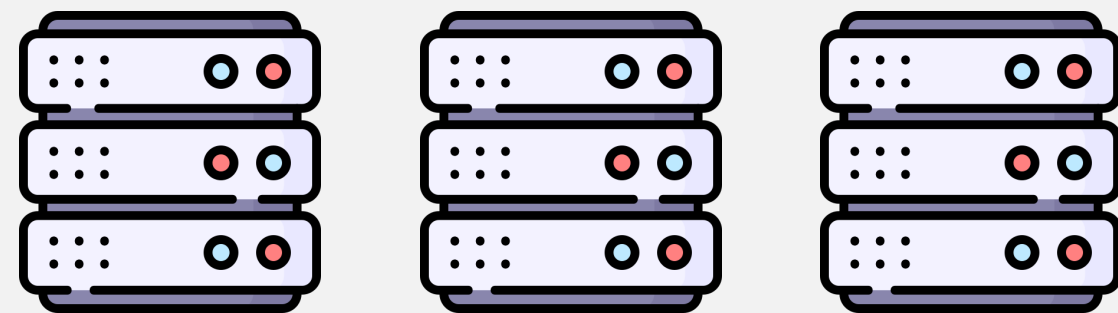
Optimization Logic in Traditional Databases

Traditional

0110
1001
1010



\$\$\$



\$\$\$

User Profit

Utility

\$ Cost

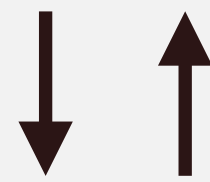
$$\Pi = U(p) - C$$

$$C_{sunk} + \Delta C$$

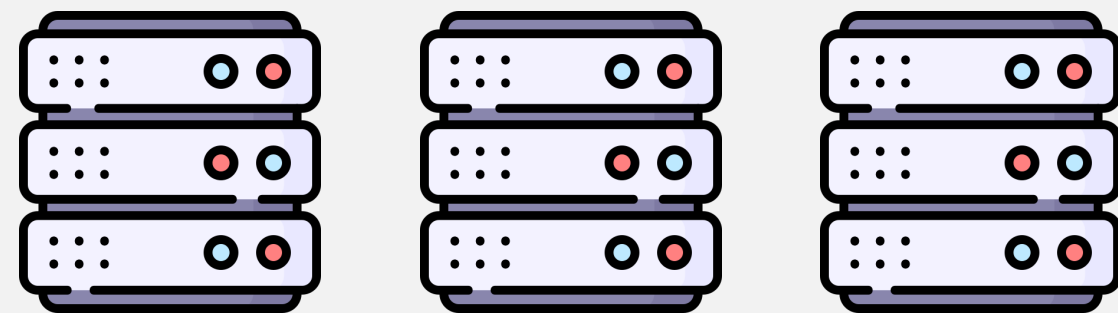
Optimization Logic in Traditional Databases

Traditional

0110
1001
1010



\$\$\$



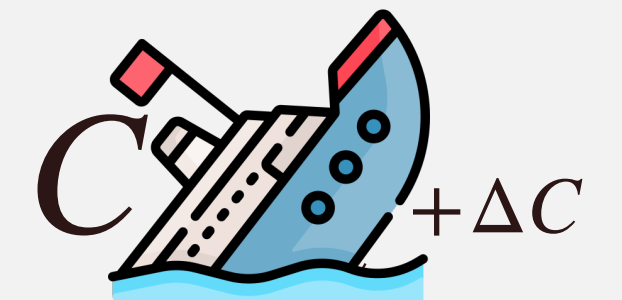
\$\$\$

User Profit

Utility

\$ Cost

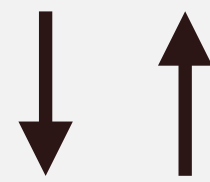
$$\Pi = U(p) - C$$



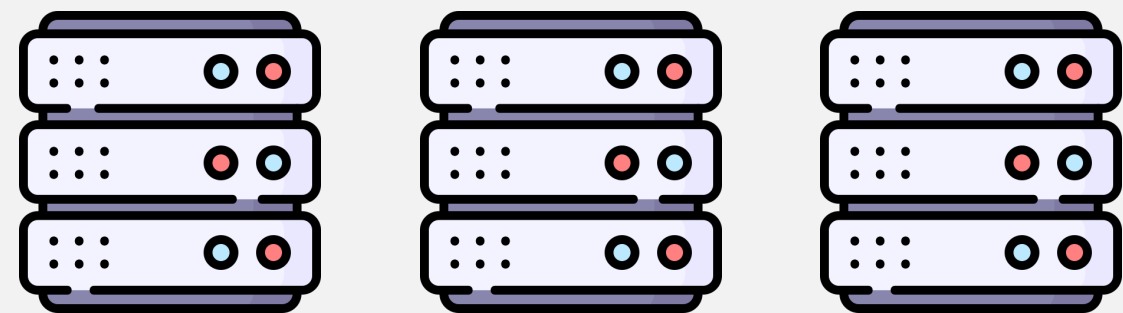
Optimization Logic in Traditional Databases

Traditional

0110
1001
1010



\$\$\$



\$\$\$

User Profit



=

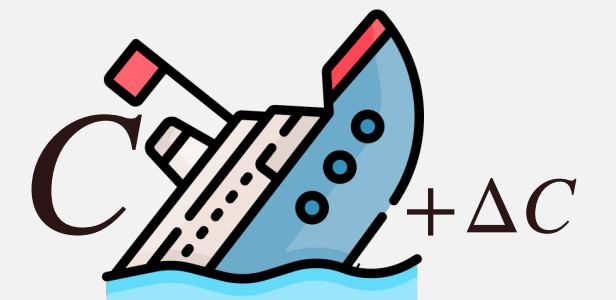
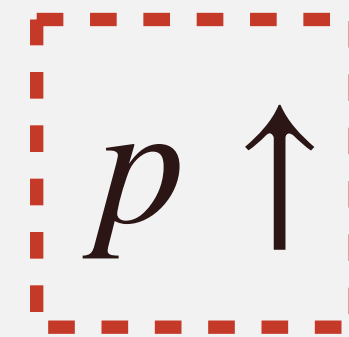
Utility

$U(p)$

-

\$ Cost

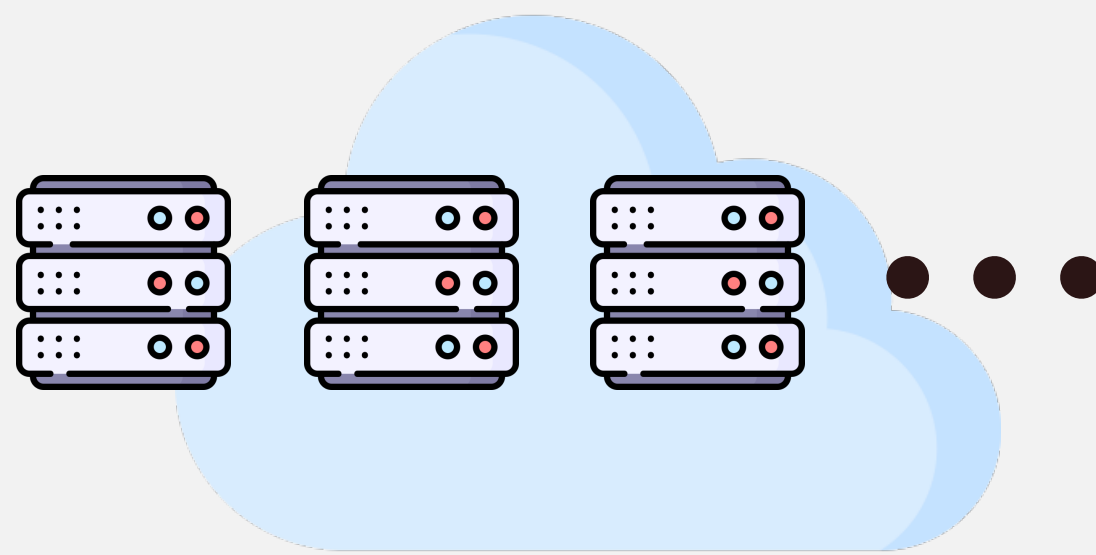
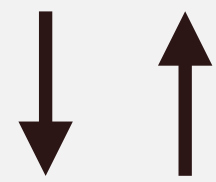
C



Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

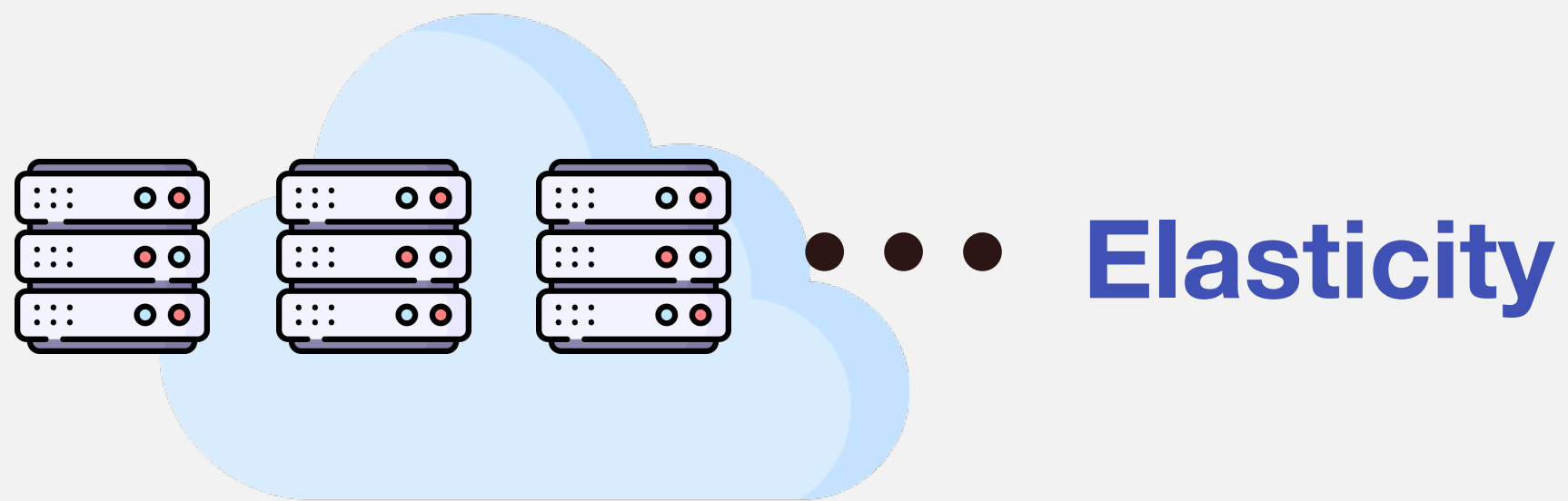


Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

↓ ↑ \$ pay-as-you-go

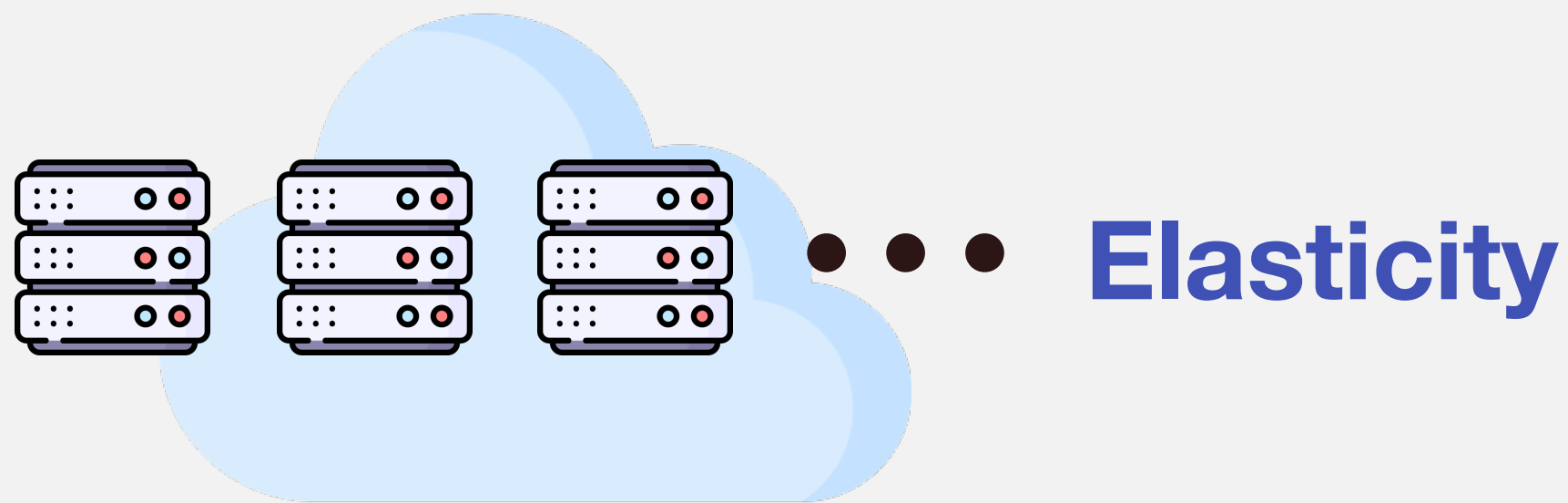


Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

↓ ↑ \$ pay-as-you-go



User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$

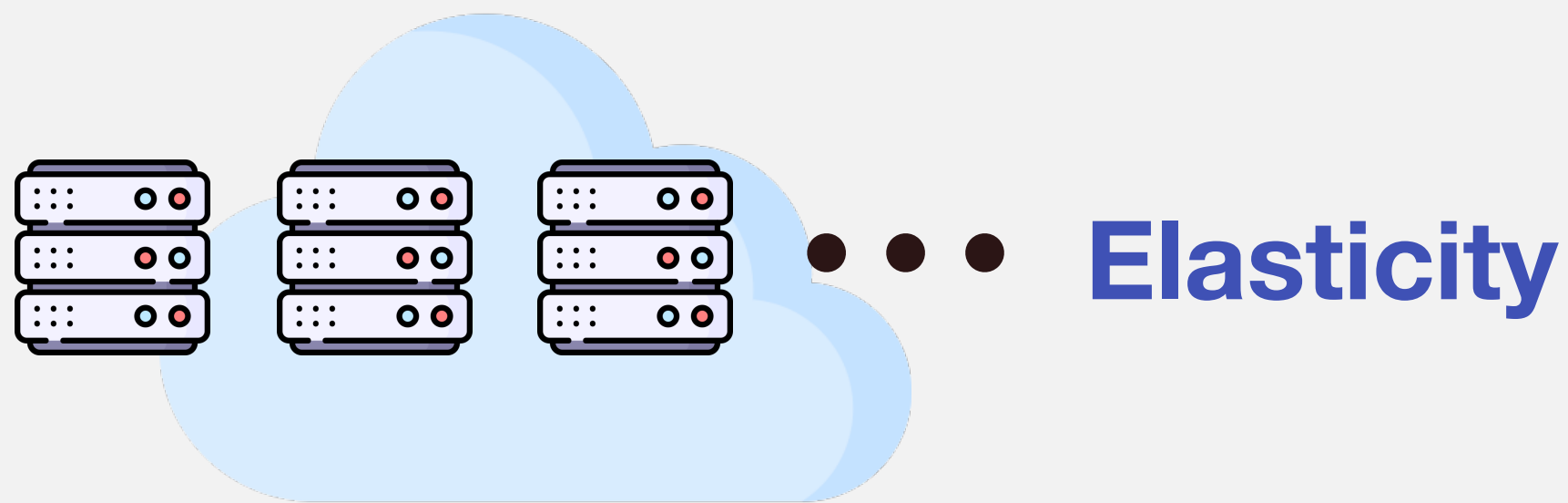
$$p \quad \Delta C$$

Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

↓ ↑ \$ pay-as-you-go



User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$

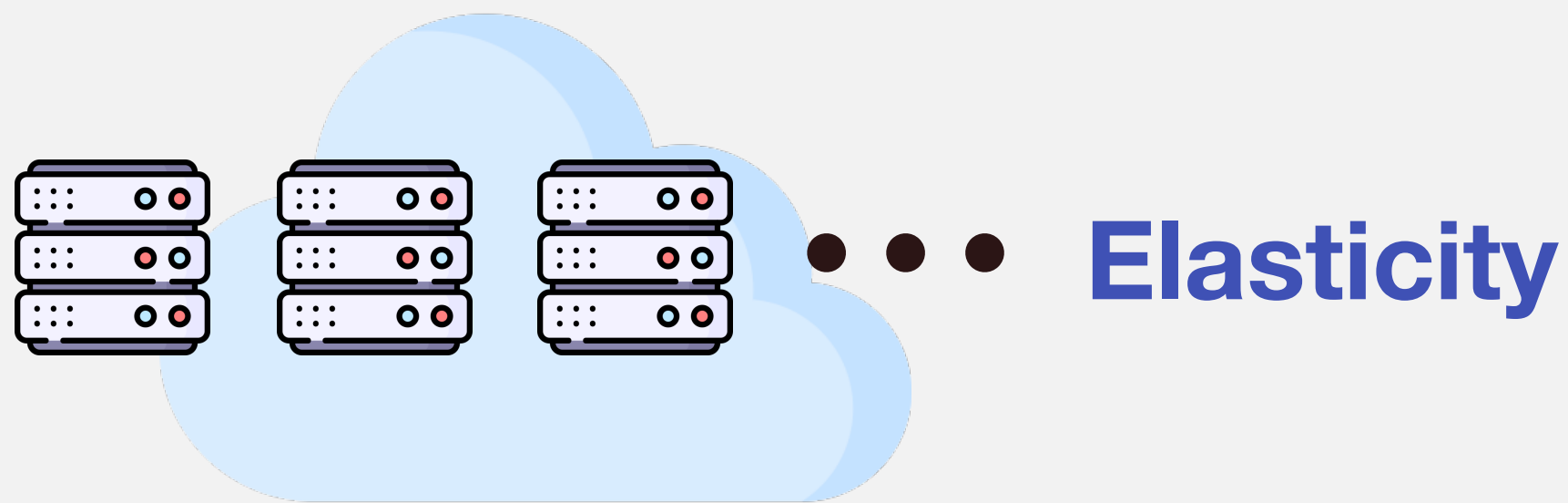
$$p \quad \underline{\Delta C}$$

Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

↓ ↑ \$ pay-as-you-go



User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$

p ΔC

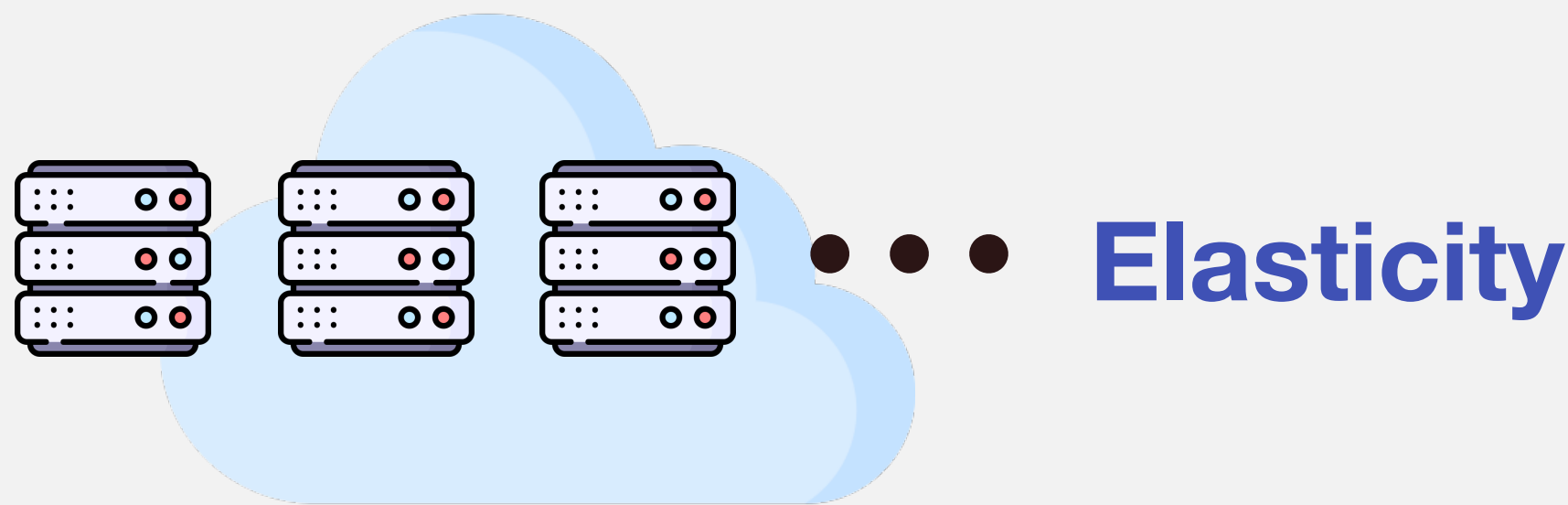
Bi-Objective
Optimization

Database Optimization in the Cloud Era

Cloud-Native

0110
1001
1010

↓ ↑ \$ pay-as-you-go



User Profit

Utility

\$ Cost

$$\Pi = U(p) - C$$


p ΔC

Bi-Objective
Optimization


Make **cost** a first class citizen

Cost Control Is Still Difficult


New Warehouse

Creating as  ACCOUNTADMIN

Name

Size 

Comment (optional)

Advanced Warehouse Options 


Auto Resume

Auto Suspend

Suspend After (min)

- X-Small 1 credit/hour
- Small 2 credits/hour
- Medium 4 credits/hour
- Large 8 credits/hour
- X-Large 16 credits/hour
- 2X-Large 32 credits/hour
- 3X-Large 64 credits/hour
- 4X-Large 128 credits/hour

Cost Control Is Still Difficult

New Warehouse
Creating as  ACCOUNTADMIN

Name:

Size [?]:

Comment (optional):

Advanced Warehouse Options [^]

Auto Resume

Auto Suspend

Suspend After (min)

→ **Users tend to over-provision**

Cost Control Is Still Difficult

New Warehouse
Creating as ACCOUNTADMIN

Name:

Size [?]:

Comment (optional):

Advanced Warehouse Options [^]

Auto Resume

Auto Suspend

Suspend After (min)

Size dropdown menu options:

- X-Small 1 credit/hour
- Small 2 credits/hour
- Medium 4 credits/hour
- Large 8 credits/hour
- X-Large 16 credits/hour
- 2X-Large 32 credits/hour
- 3X-Large 64 credits/hour
- 4X-Large 128 credits/hour

- **Users tend to over-provision**
- **Fixed cluster size over the entire workload**

Cost Control Is Still Difficult

New Warehouse
Creating as ACCOUNTADMIN

Name: technicallyWarehouse

Size: X-Large 16 credits/hour

Comment (optional):

Advanced Warehouse Options ^

Auto Resume

Auto Suspend

Suspend After (min)

Cancel Create Warehouse


- X-Small 1 credit/hour
- Small 2 credits/hour
- Medium 4 credits/hour
- Large 8 credits/hour
- X-Large 16 credits/hour
- 2X-Large 32 credits/hour
- 3X-Large 64 credits/hour
- 4X-Large 128 credits/hour

→ Users tend to over-provision

→ Fixed cluster size over the entire workload

Resource Waste!

Cost Control Is Still Difficult

New Warehouse
Creating as  ACCOUNTADMIN

Name:

Size [?]:

Comment (optional):





Advanced Warehouse Options [^]

Auto Resume

Auto Suspend

Suspend After (min)

- X-Small 1 credit/hour
- Small 2 credits/hour
- Medium 4 credits/hour
- Large 8 credits/hour
- X-Large 16 credits/hour
- 2X-Large 32 credits/hour
- 3X-Large 64 credits/hour
- 4X-Large 128 credits/hour

-  Build Indexes
-  Build Materialized Views
-  Re-partition Data
-  Re-train a Learned Module

DBA



\$\$\$

Cost Control Is Still Difficult

New Warehouse
Creating as ACCOUNTADMIN

Name: technicallyWarehouse

Size: X-Large 16 credits/hour

Comment (optional):

Advanced Warehouse Options ^

Auto Resume

Auto Suspend

Suspend After (min)

Cancel Create Warehouse

Size	Credits/hour
X-Small	1
Small	2
Medium	4
Large	8
X-Large	16
2X-Large	32
3X-Large	64
4X-Large	128

- Build Indexes
- Build Materialized Views
- Re-partition Data
- Re-train a Learned Module

DBA



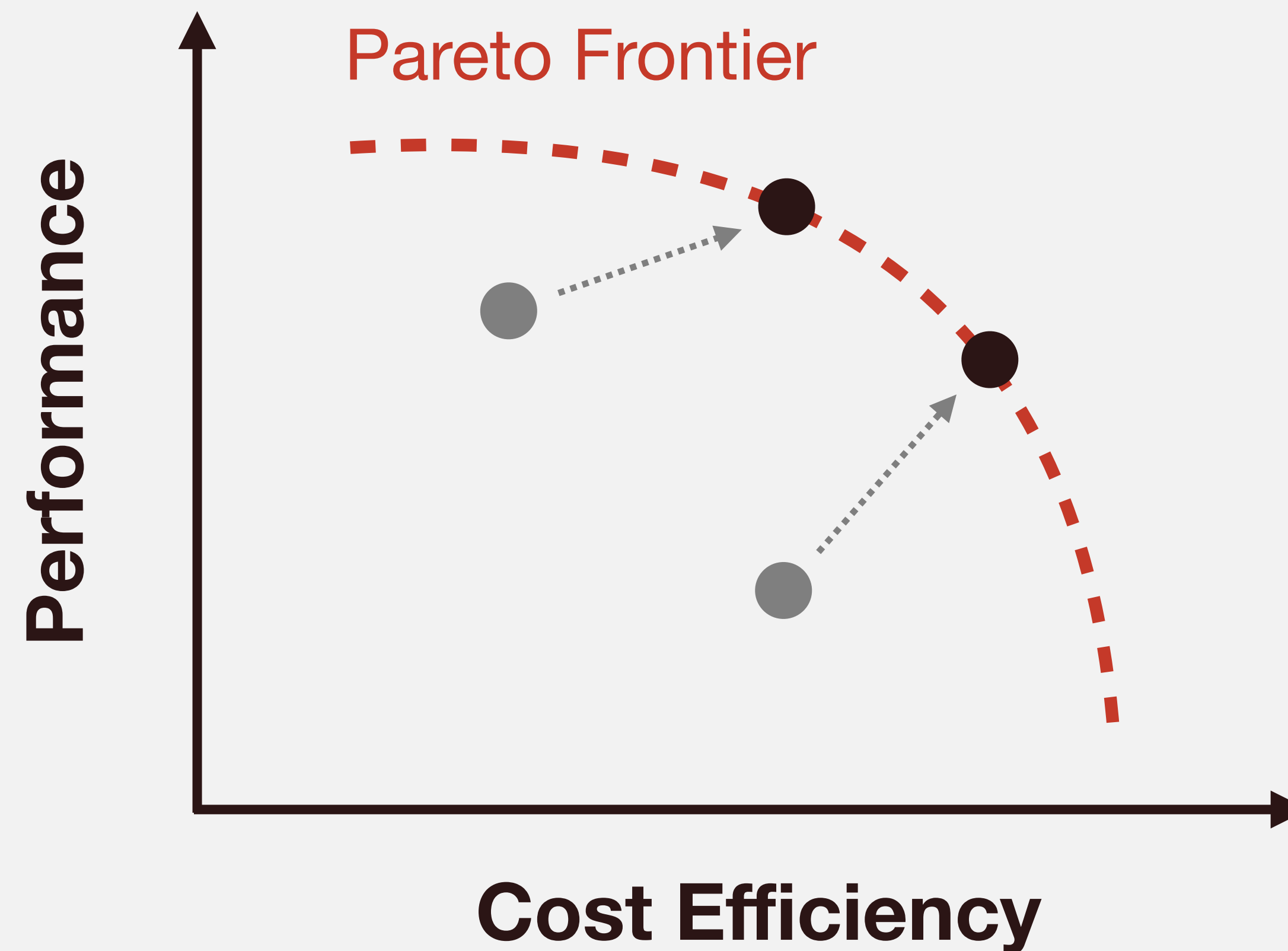
\$\$\$



Cost Intelligence



The system's ability to **self-adapt** to stay **Pareto Optimal** in the performance-cost trade-off under different workloads and user constraints.



An Ideal UI

New Warehouse

Creating as ACCOUNTADMIN

Name:

Size [?]:

Comment (optional):

Advanced Warehouse Options [^]

Auto Resume

Auto Suspend

Suspend After (min)

- Build Indexes
- Build Materialized Views
- Re-partition Data
- Re-train a Learned Module

DBA



\$\$\$



An Ideal UI

Workload



Time: 10s




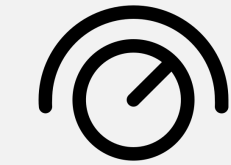


10min

Cost: \$2



\$0.1

-  Build Indexes
-  Build Materialized Views
-  Re-partition Data
-  Re-train a Learned Module

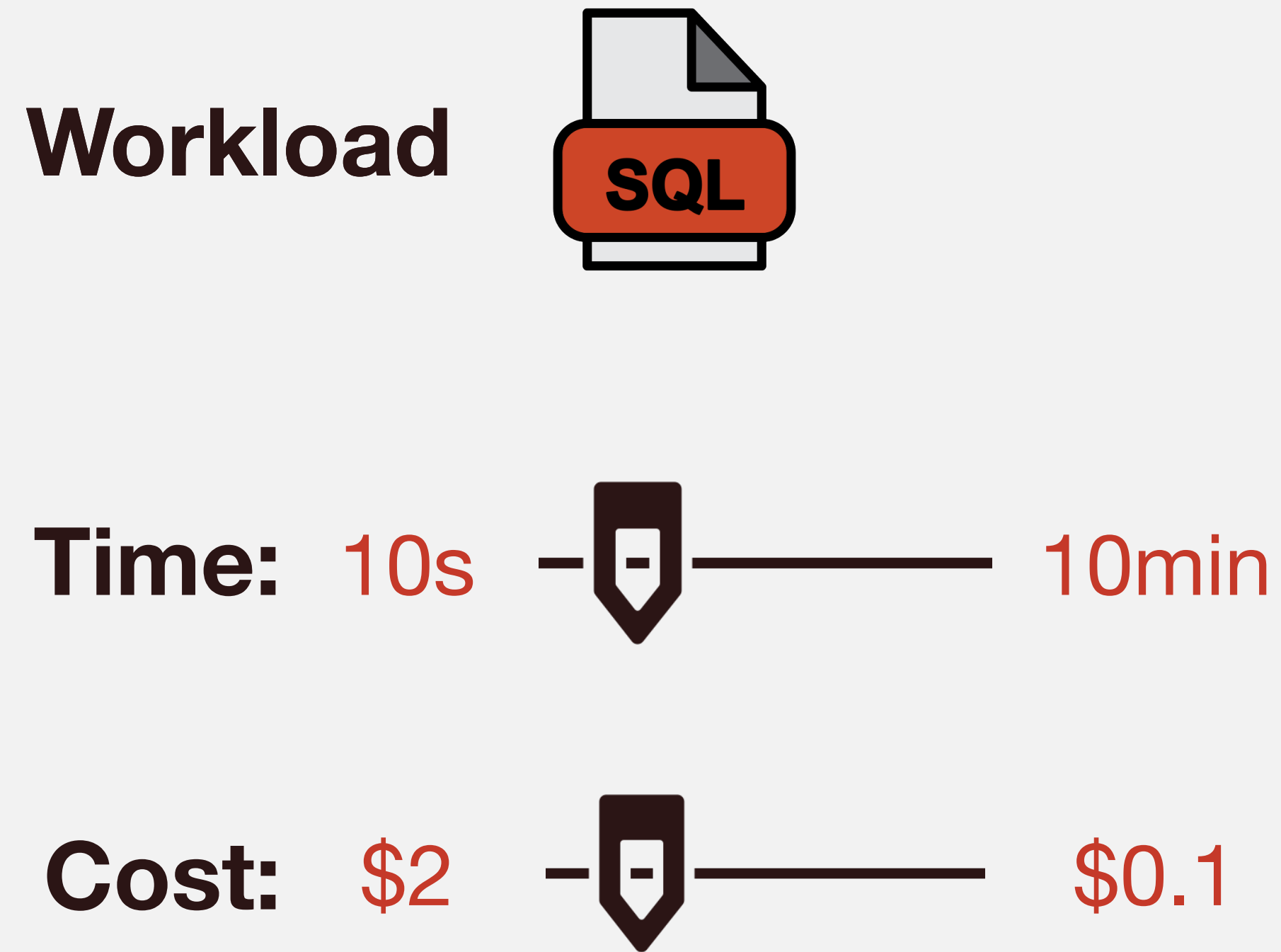
DBA




\$\$\$



An Ideal UI



ACTION 

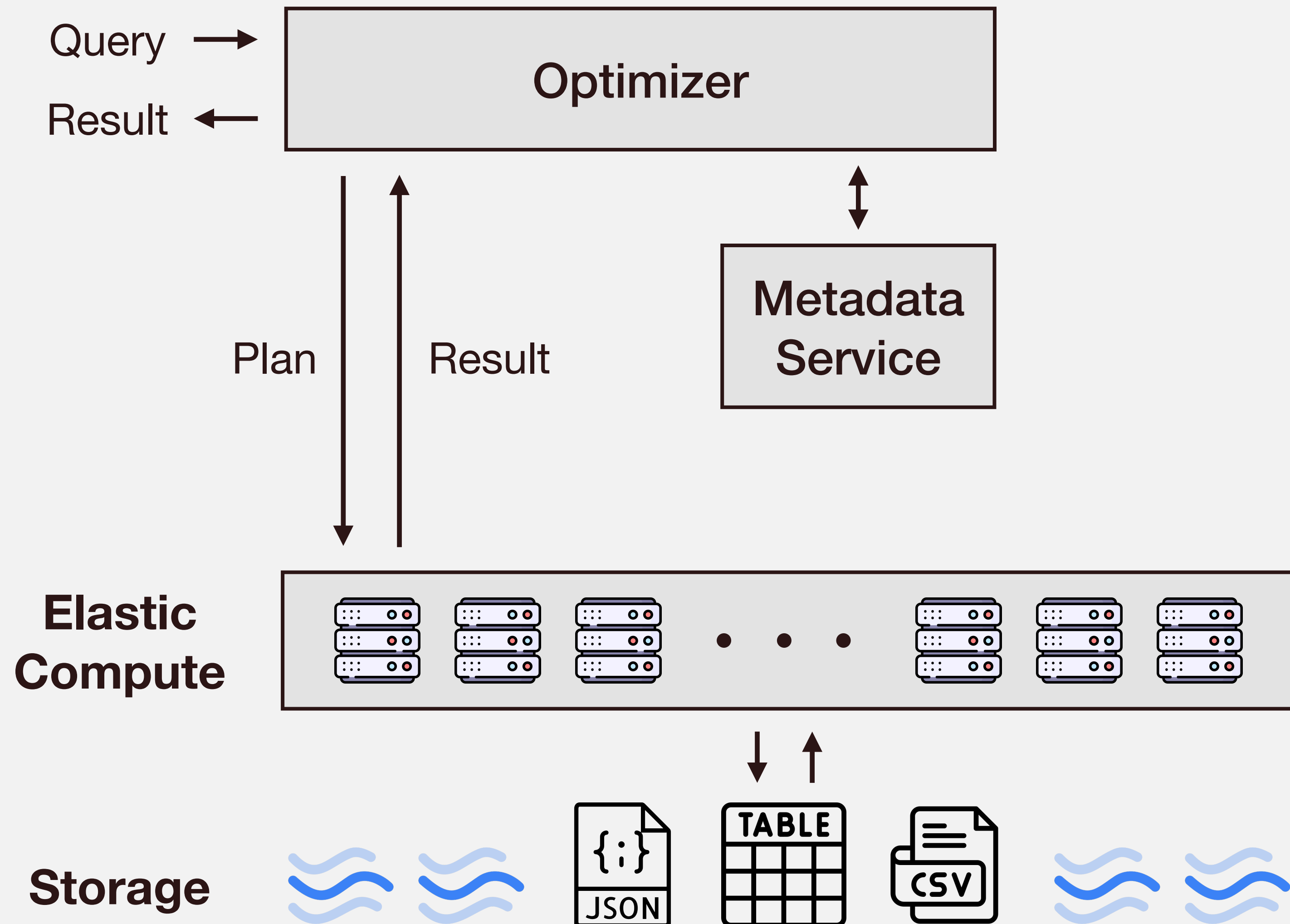
Total Benefit: \$\$\$

- _____
- _____

Total Cost: \$

- _____
- _____

Base System Architecture

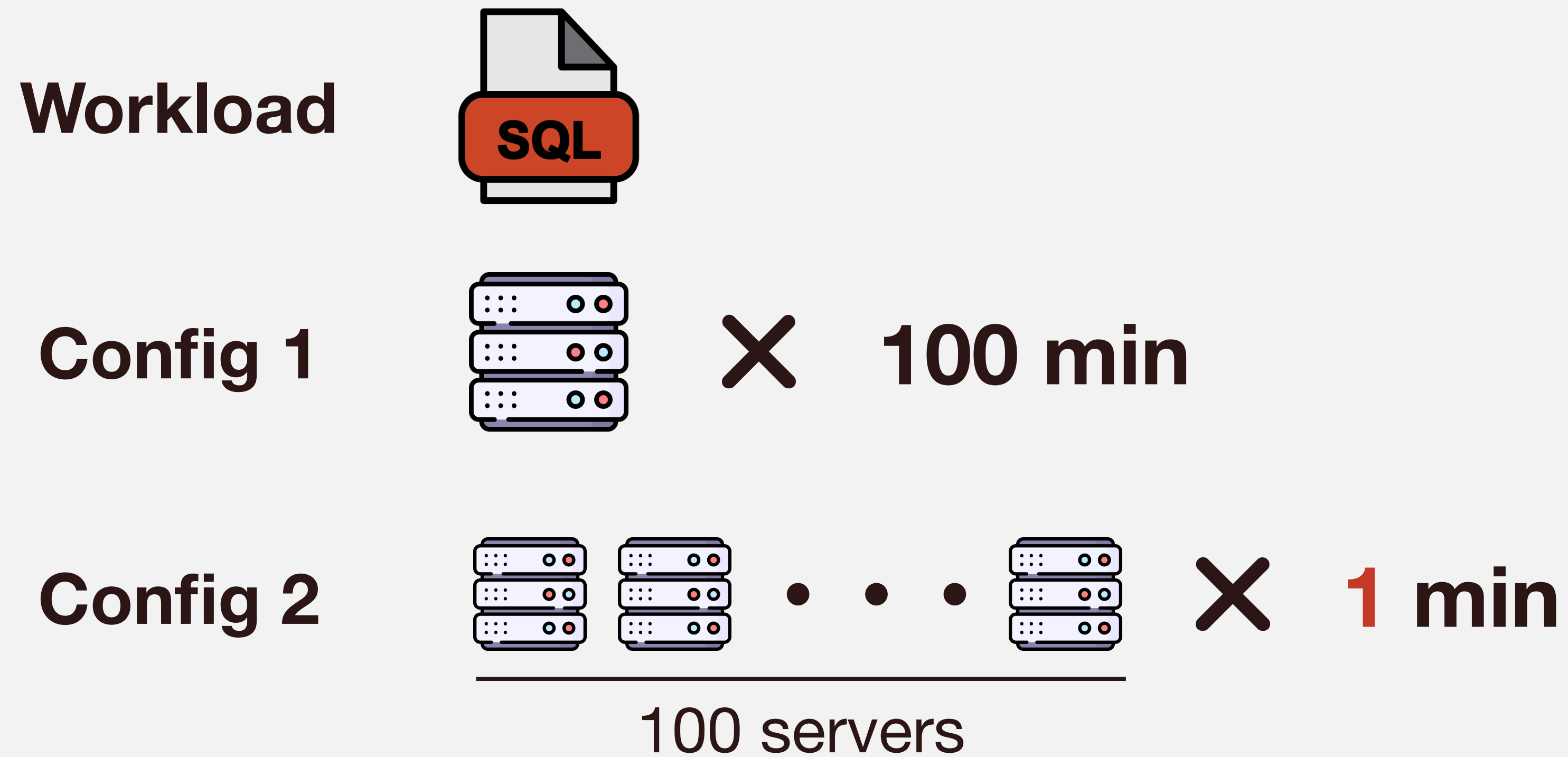


Automatic Resource Deployment

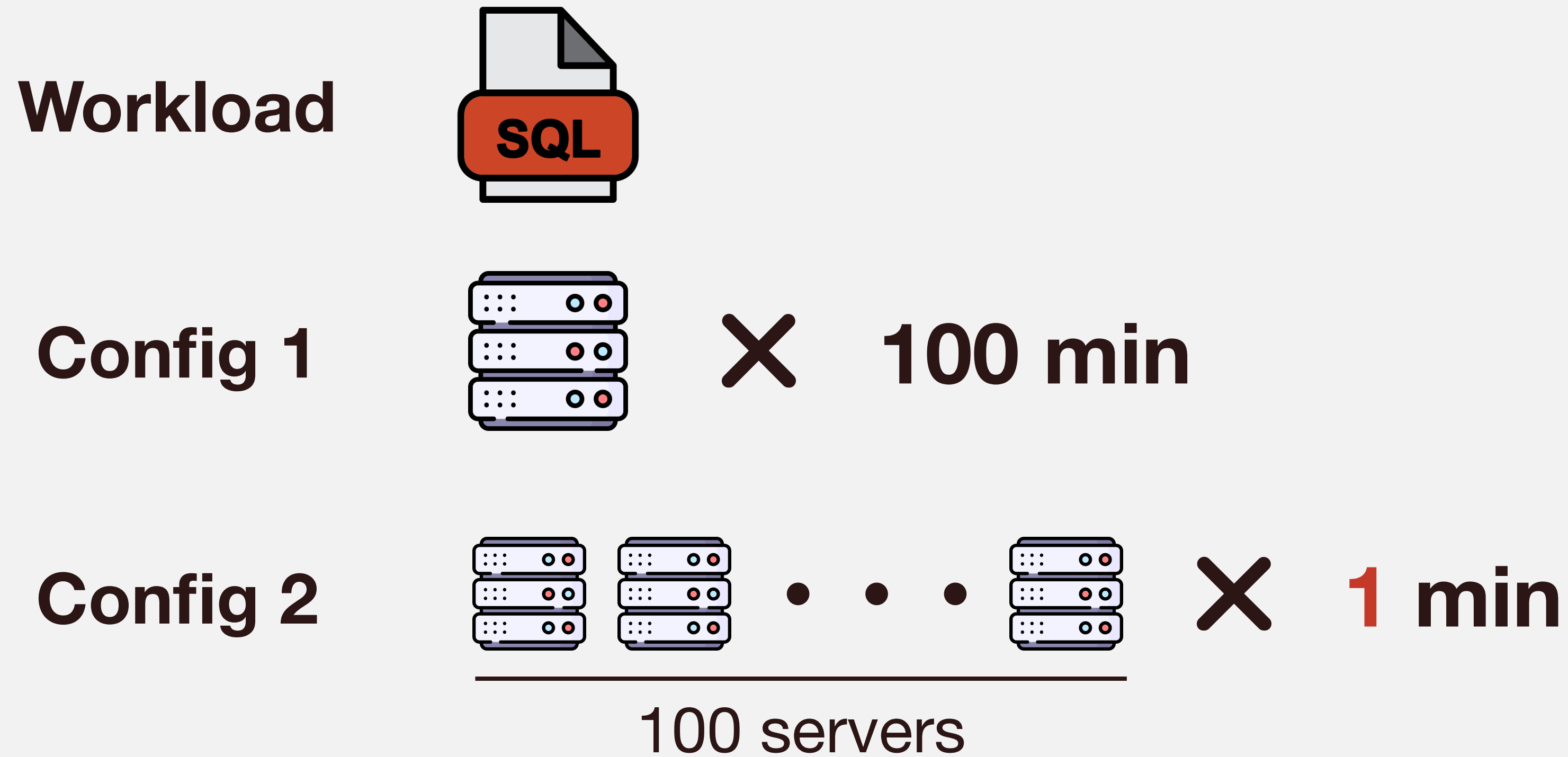
Workload



Automatic Resource Deployment



Automatic Resource Deployment

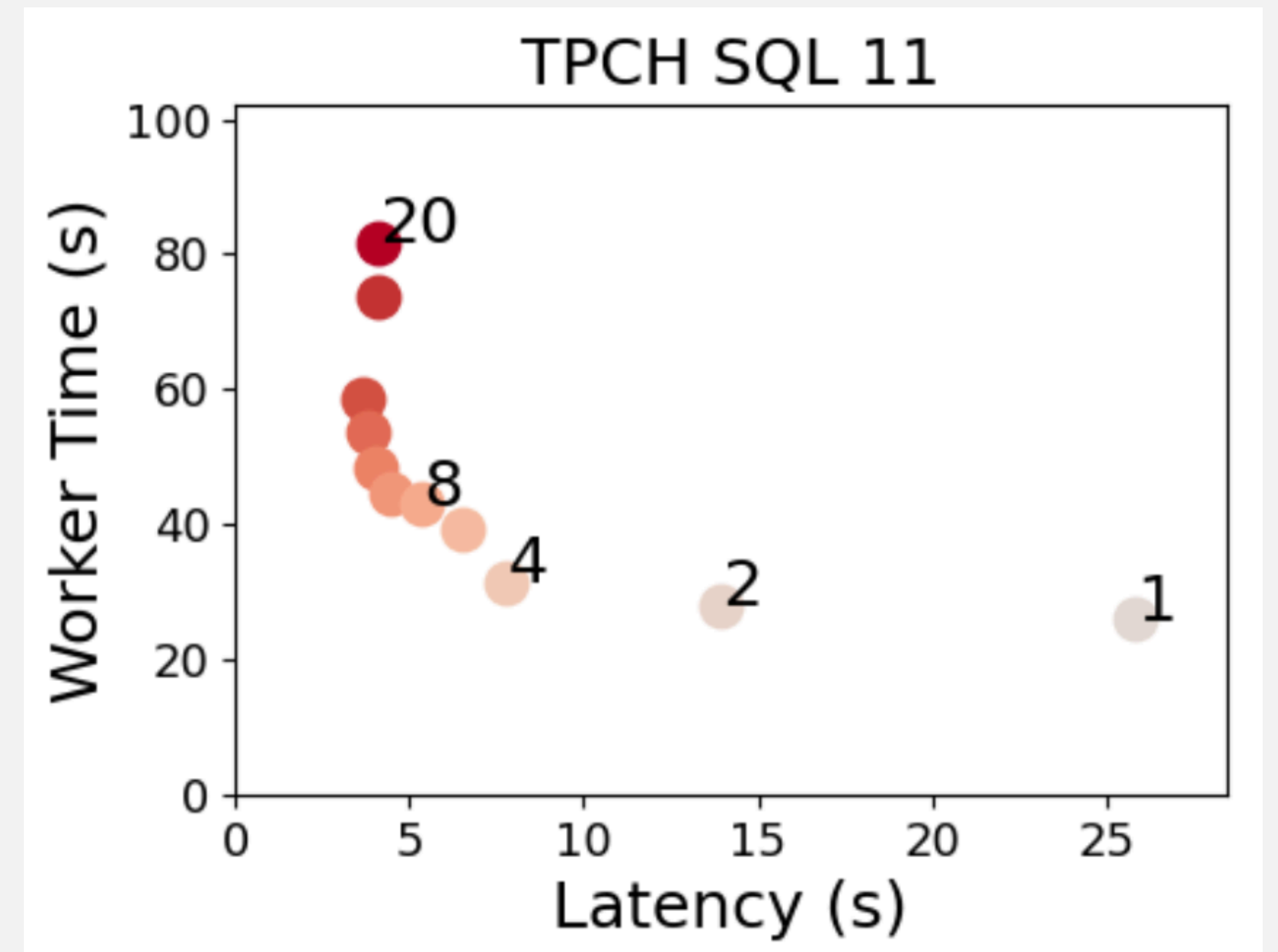
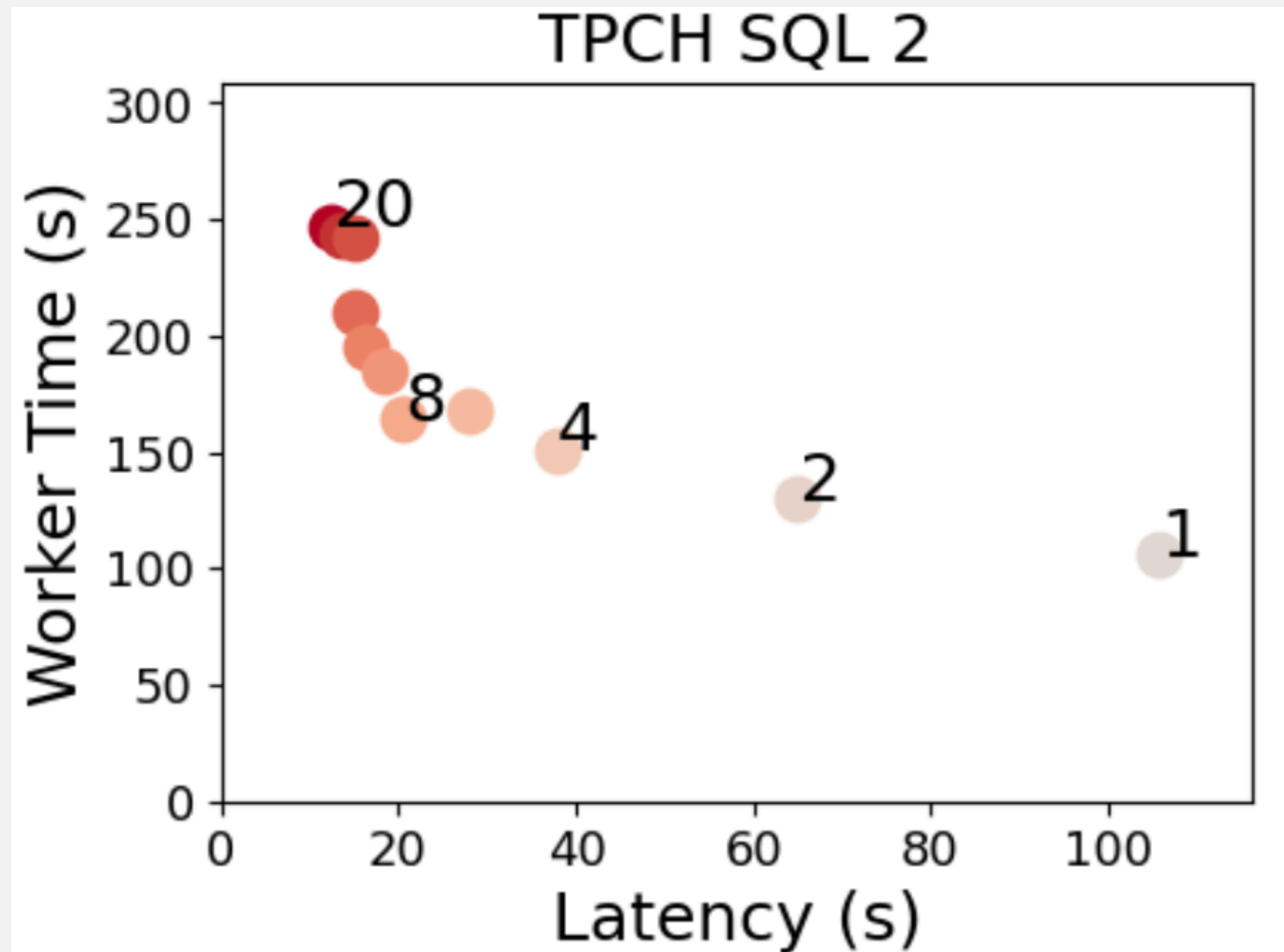


Same \$ Cost

100x performance boost!



Automatic Resource Deployment



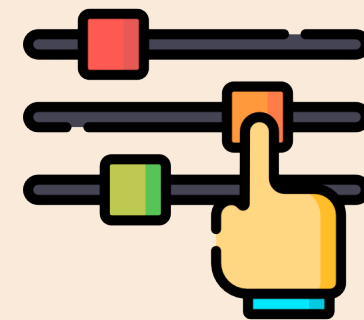
Automatic Resource Deployment

Workload



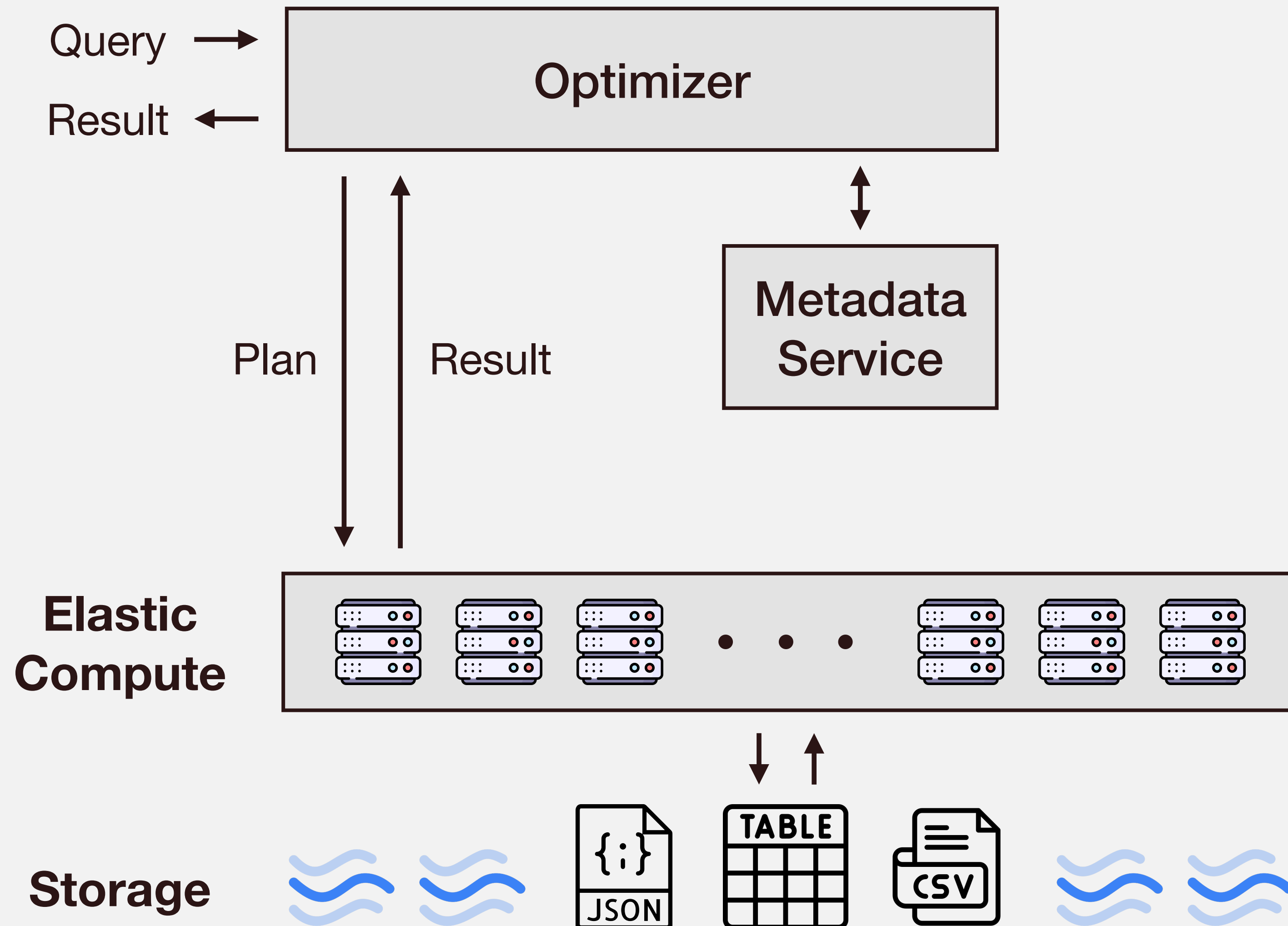
Static Planning

+

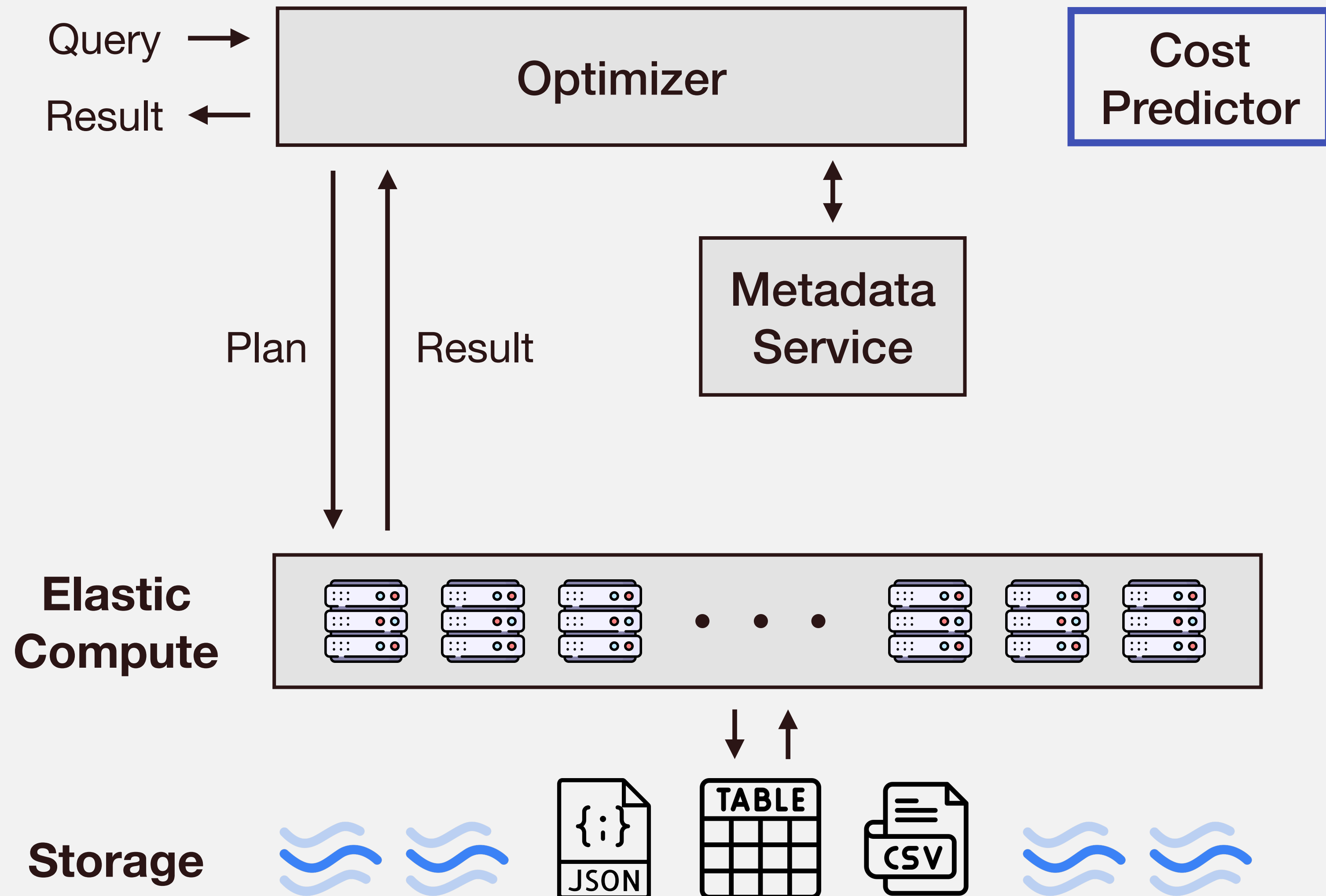


Dynamic Adjustment

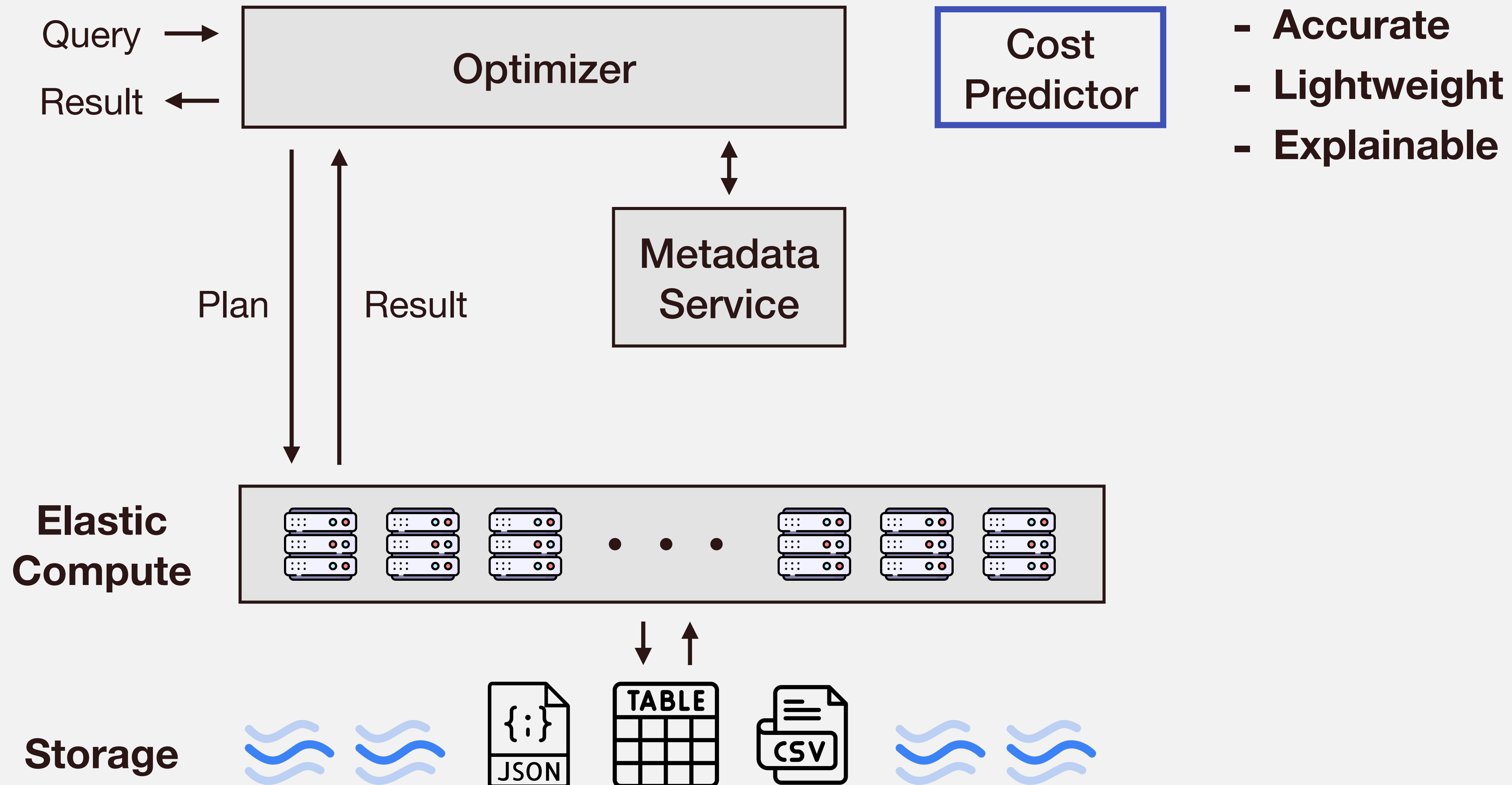
System Architecture



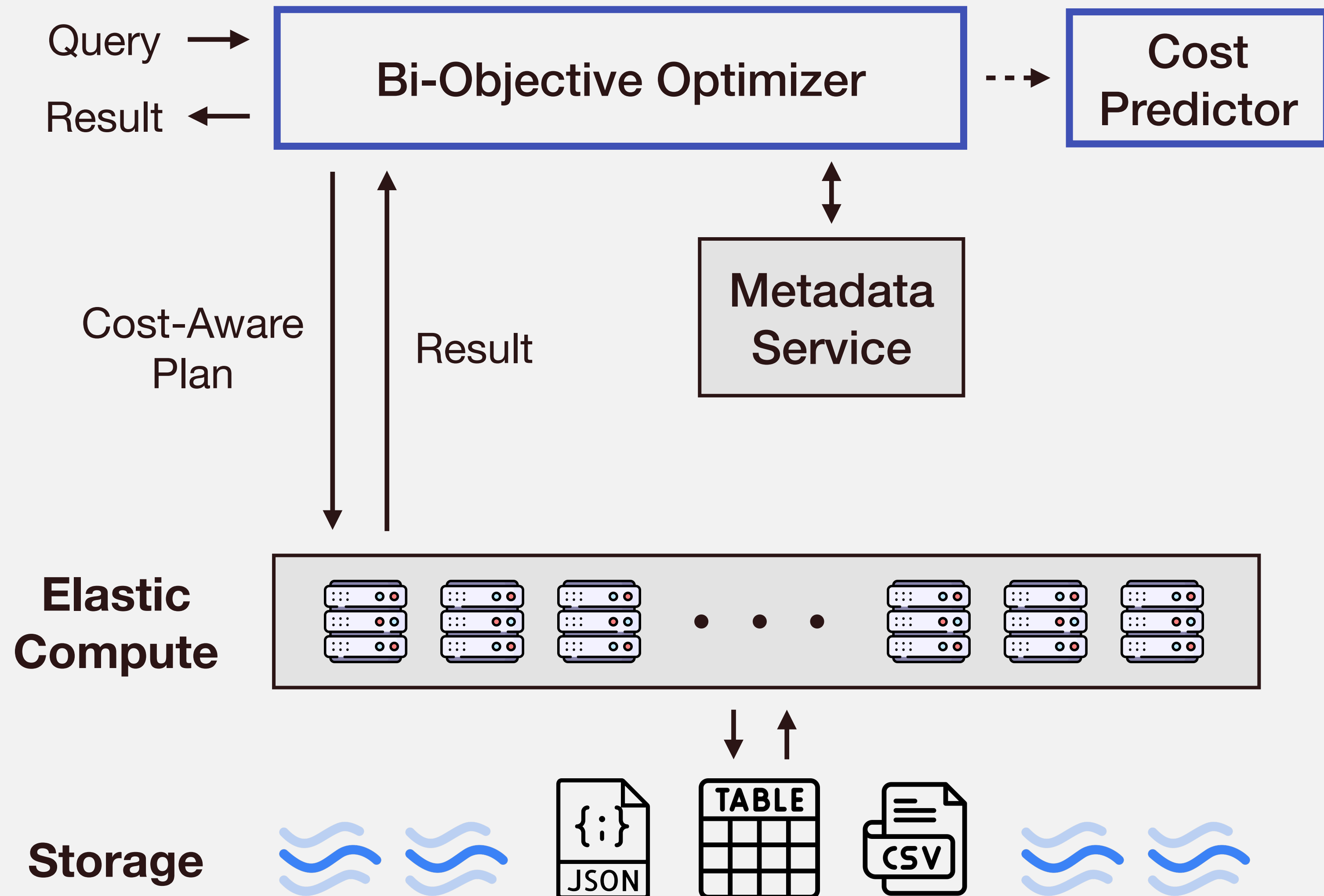
System Architecture



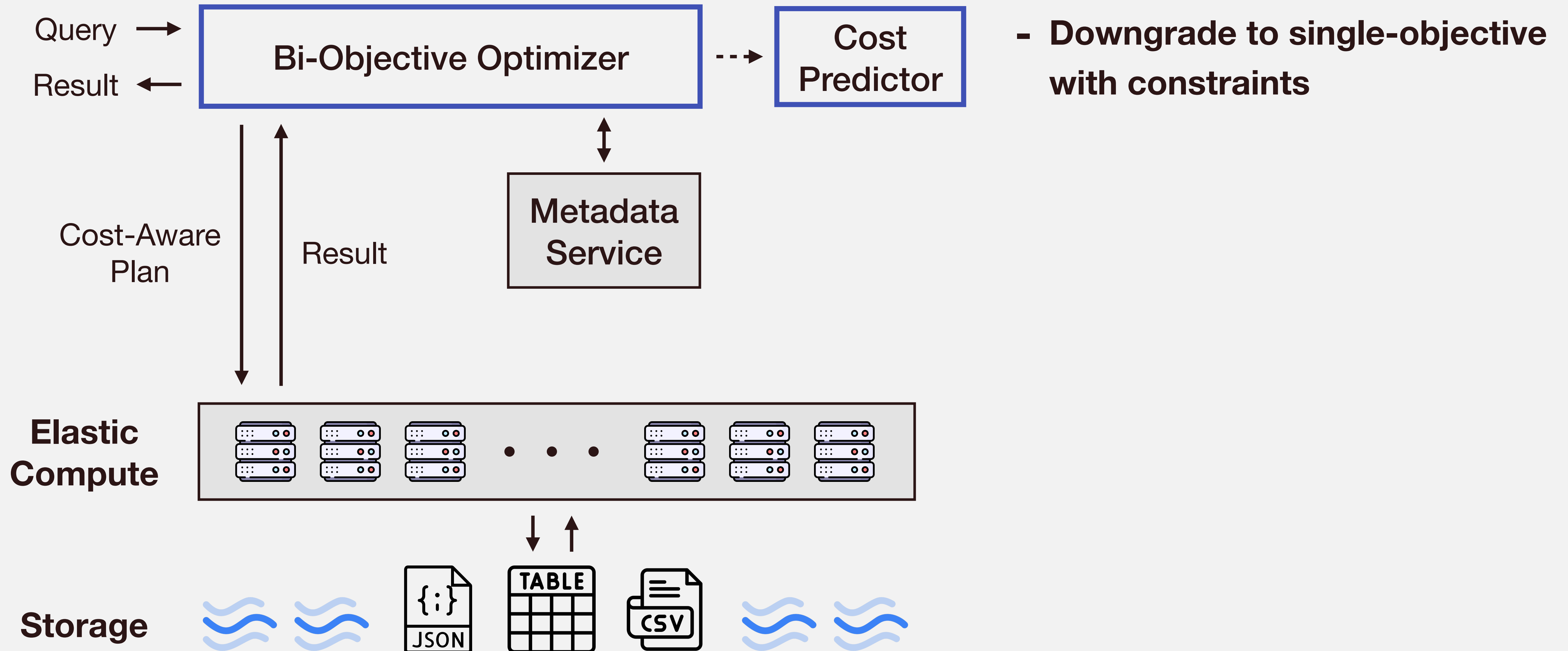
System Architecture



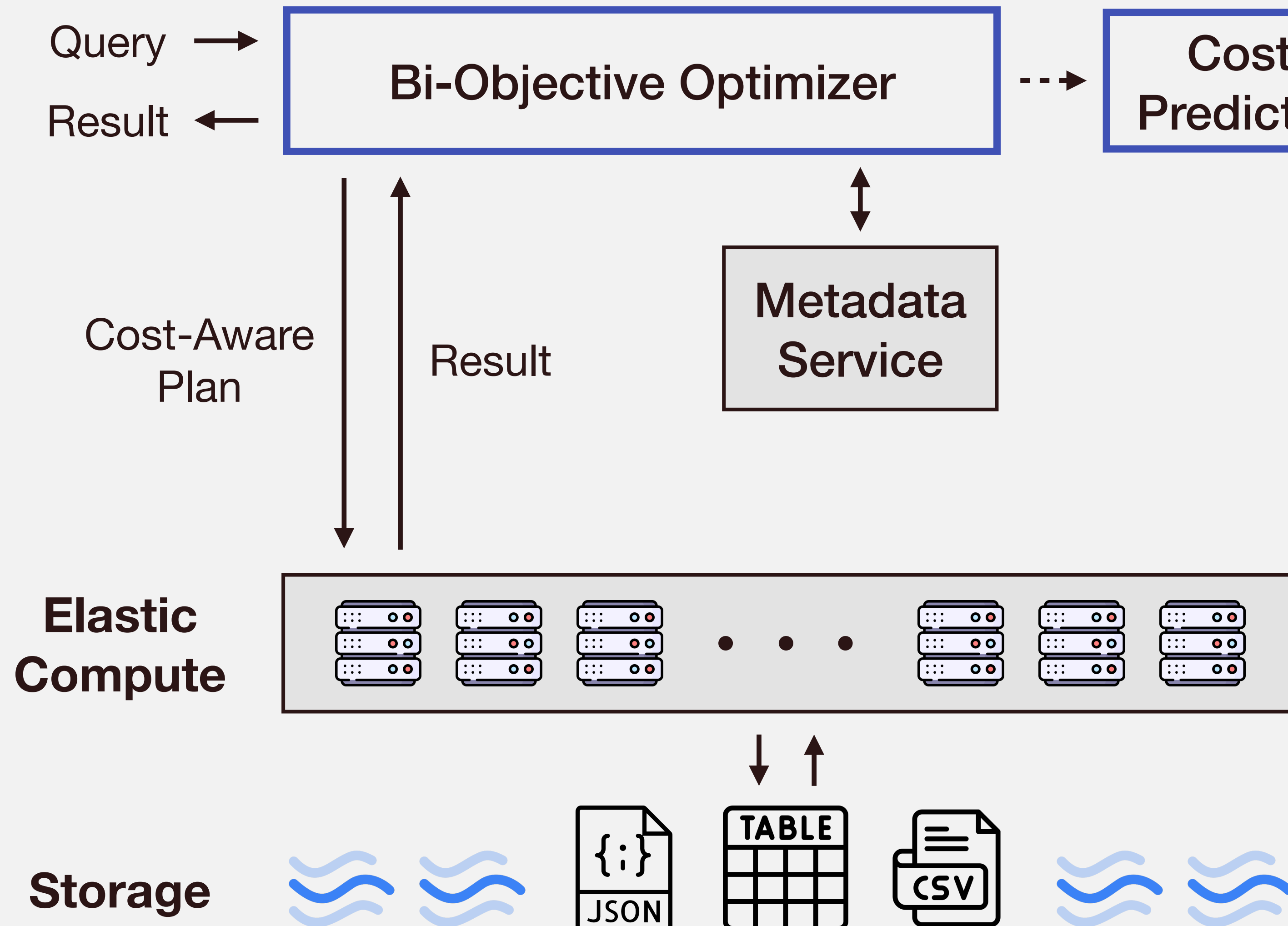
System Architecture



System Architecture

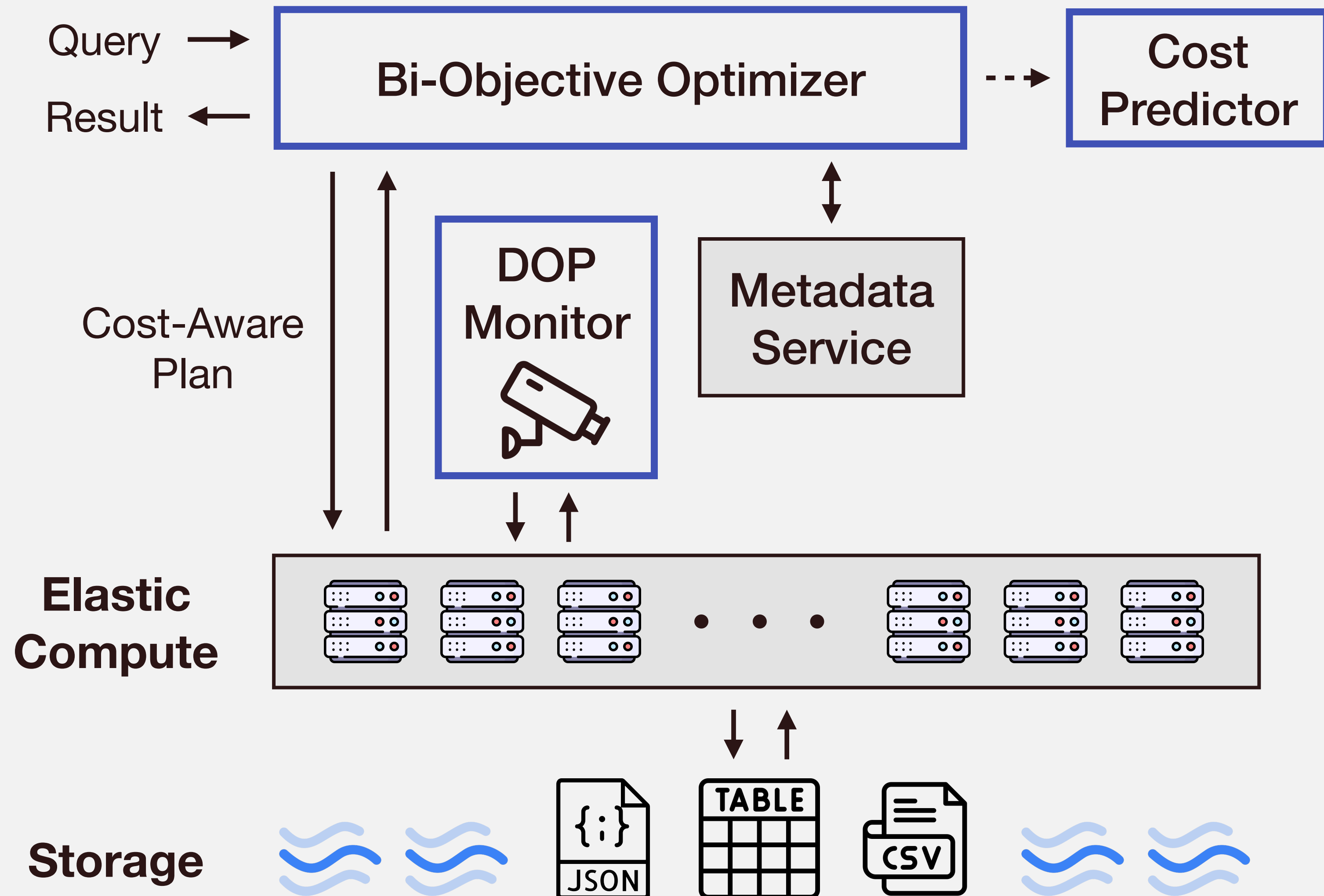


System Architecture







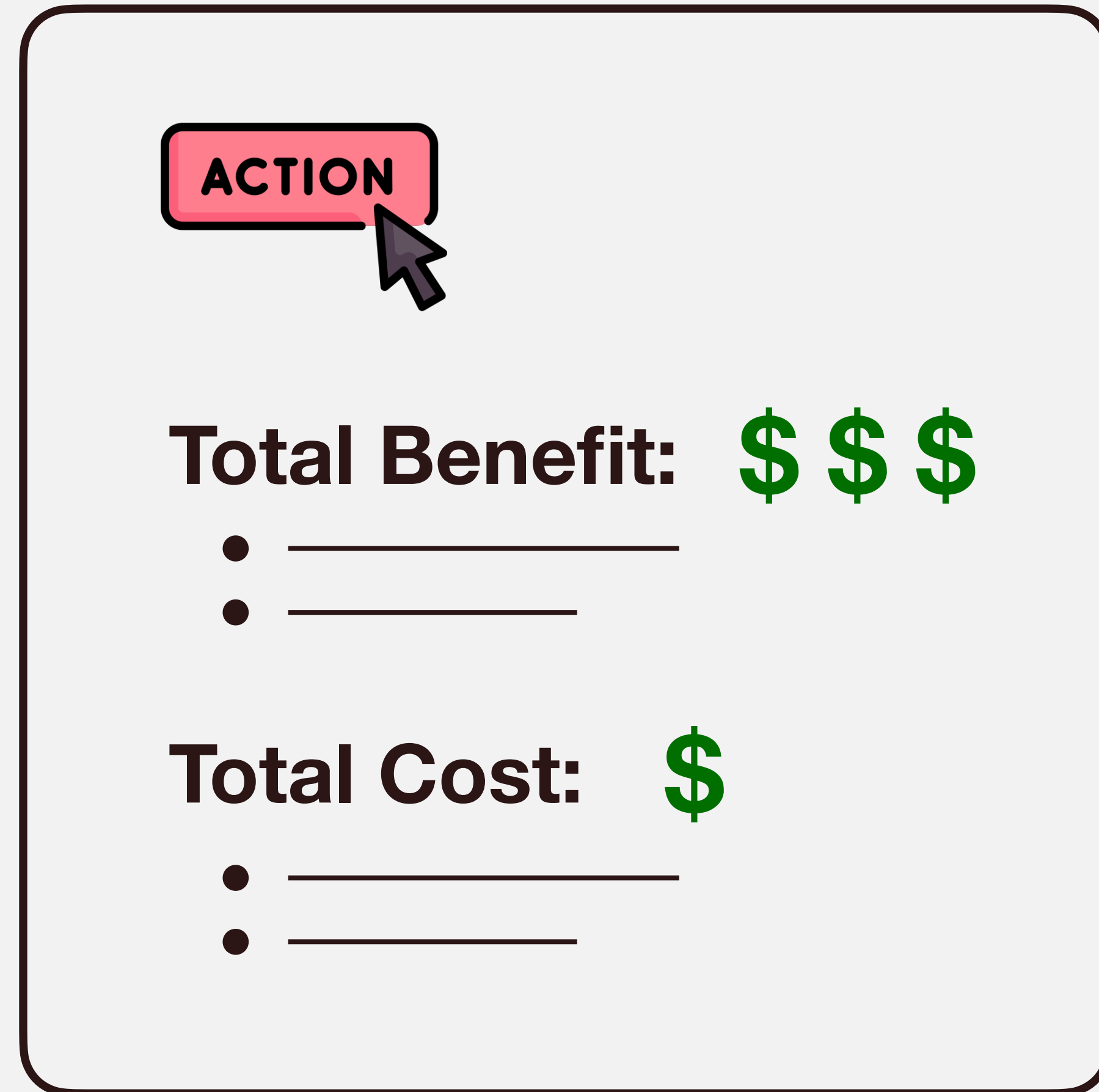
- Downgrade to single-objective with constraints
- Separate DOP planning stage

System Architecture



Cost-Oriented Database Auto-Tuning

-  Build Indexes
-  Build Materialized Views
-  Re-partition Data
-  Re-train a Learned Module



ACTION

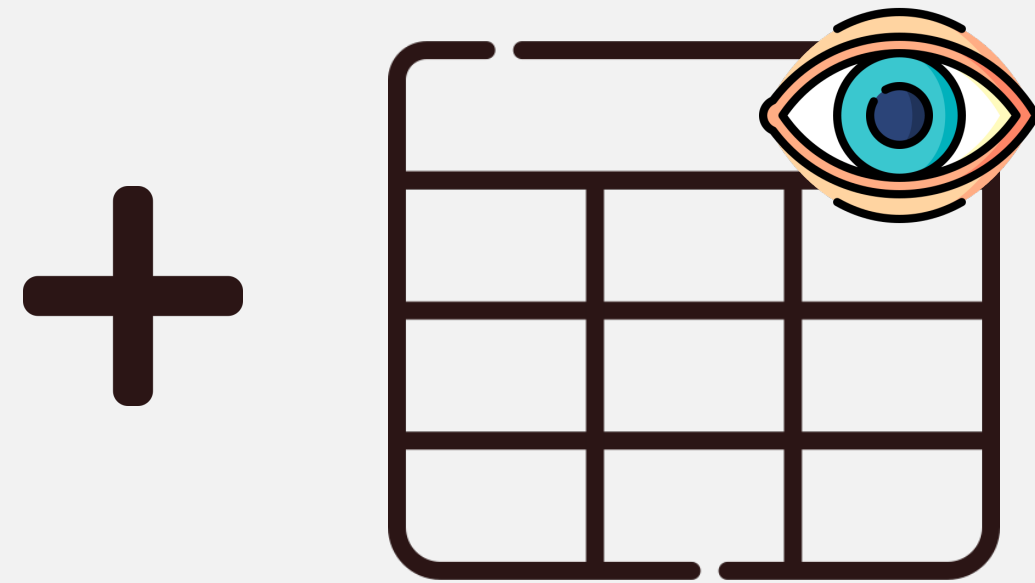
Total Benefit: \$ \$ \$

- _____
- _____

Total Cost: \$

- _____
- _____

Database Tuning under Fixed Resources

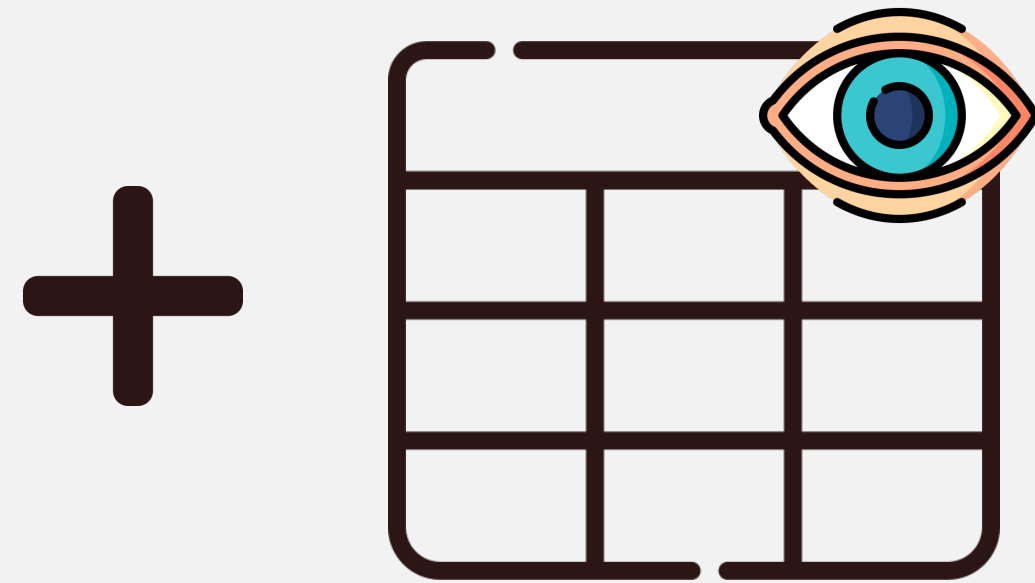


- Speeds up a subset of queries
- MV update slows down writes

Read Perf:

Write Perf:

Database Tuning under Fixed Resources

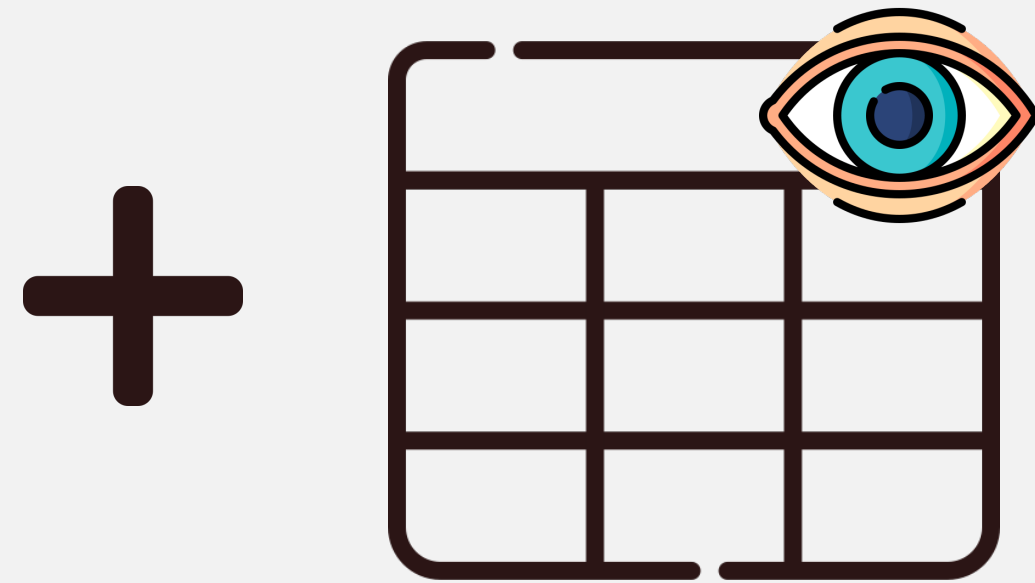


- Speeds up a subset of queries
- MV update slows down writes

Read Perf: +

Write Perf:

Database Tuning under Fixed Resources

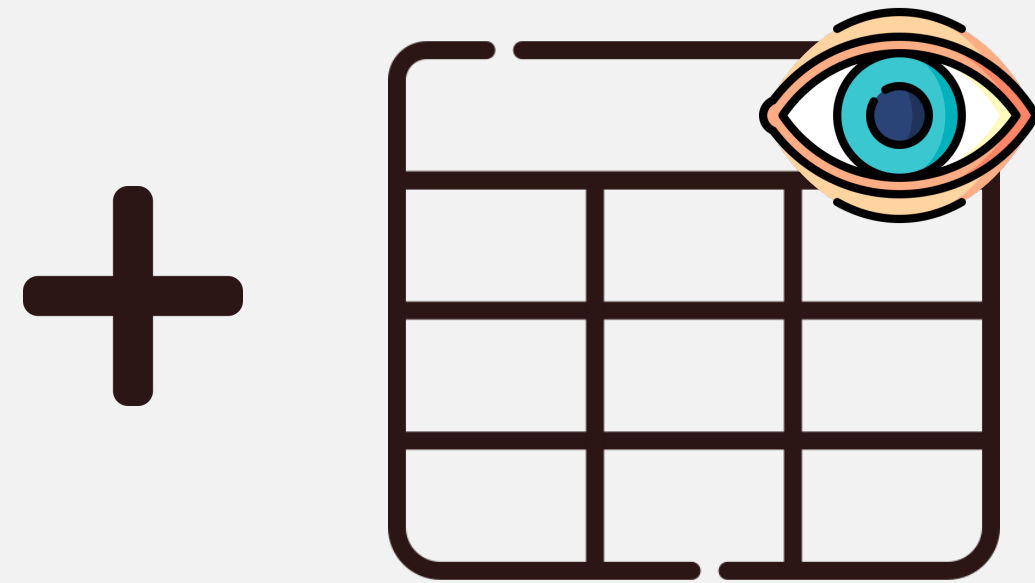


- Speeds up a subset of queries
- MV update slows down writes

Read Perf: +

Write Perf: -

Database Tuning under Fixed Resources



- Speeds up a subset of queries
- MV update slows down writes

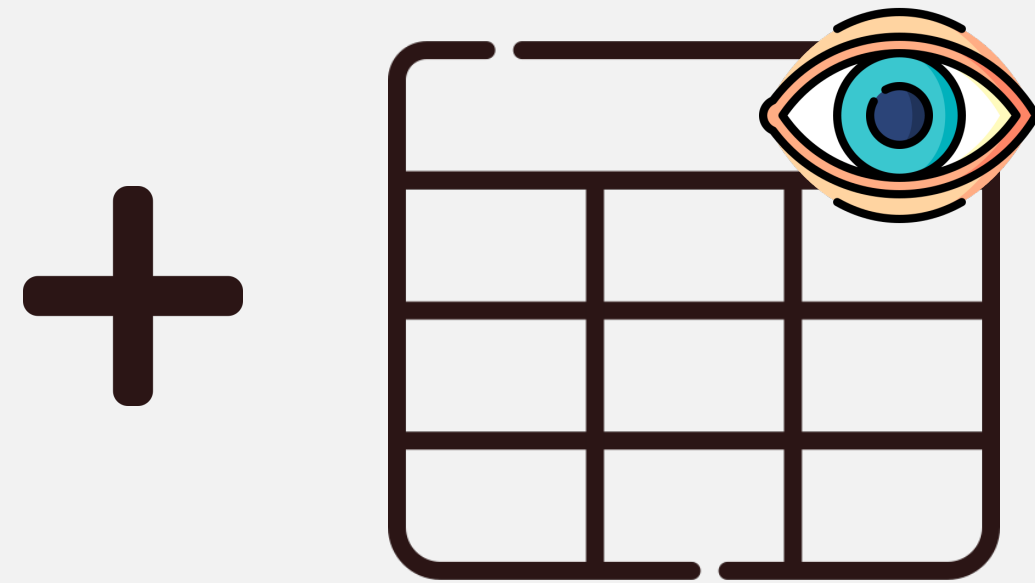
Read Perf: + -

Write Perf: -

Resource Contention

The diagram illustrates the trade-off between read and write performance. For Read Performance, there is a blue plus sign followed by a red minus sign. For Write Performance, there is a red minus sign. A grey arrow points from the text 'Resource Contention' to the red minus sign above the Write Perf label.

Database Tuning under Elastic Resources



- Speeds up a subset of queries
- MV update slows down writes

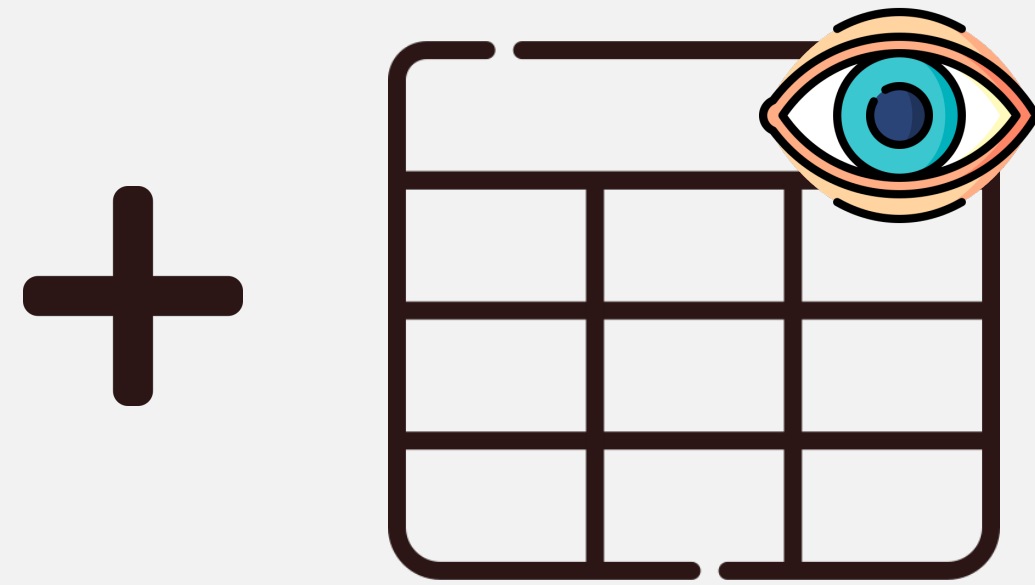
Read Perf:

Write Perf:

Read Cost:

Write Cost:

Database Tuning under Elastic Resources



- Speeds up a subset of queries
- MV update slows down writes

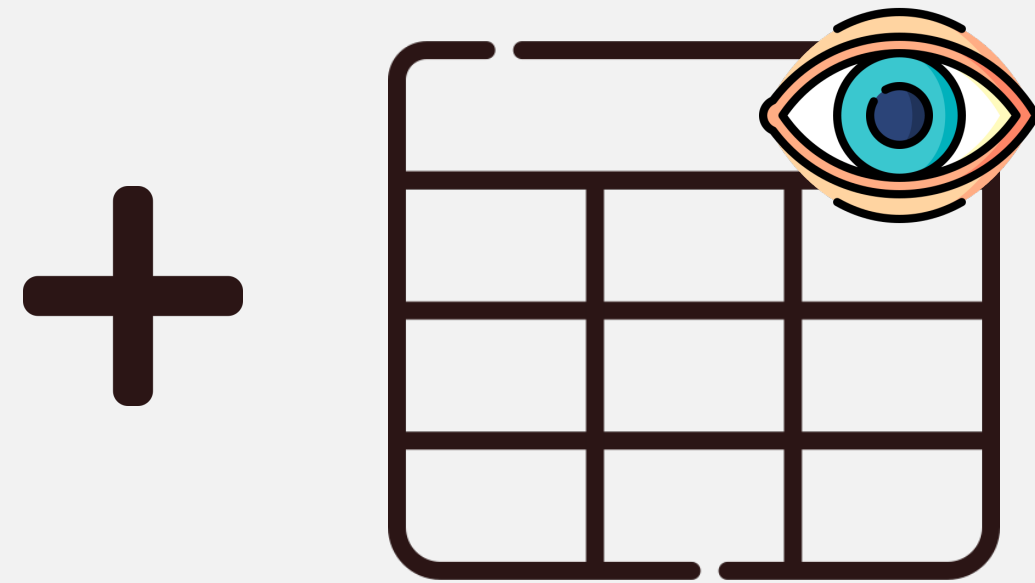
Read Perf: +

Write Perf:

Read Cost: ↓ x

Write Cost:

Database Tuning under Elastic Resources



- Speeds up a subset of queries
- MV update slows down writes

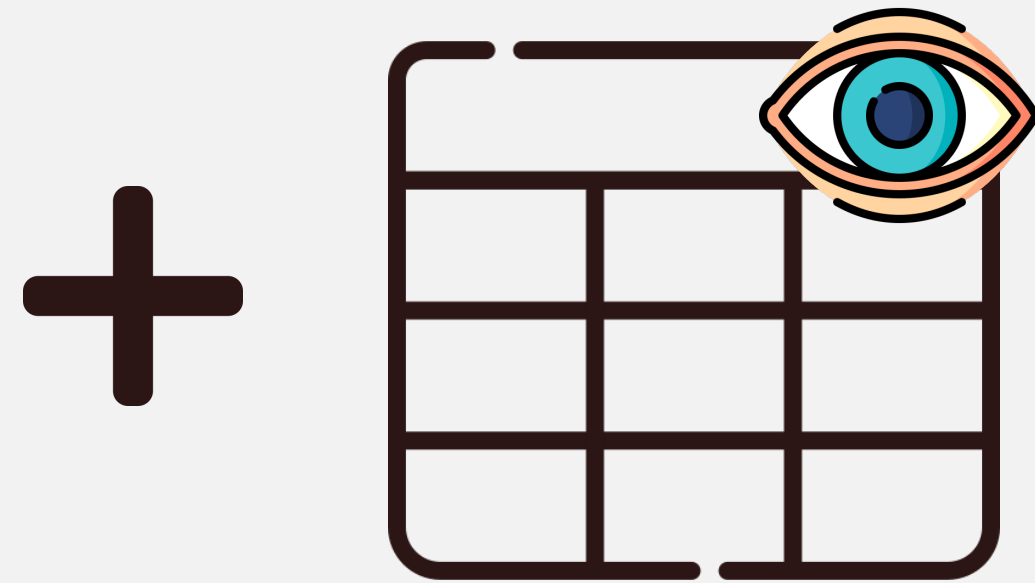
Read Perf: +

Write Perf: Same

Read Cost: ↓ x

Write Cost:

Database Tuning under Elastic Resources



- Speeds up a subset of queries
- MV update slows down writes

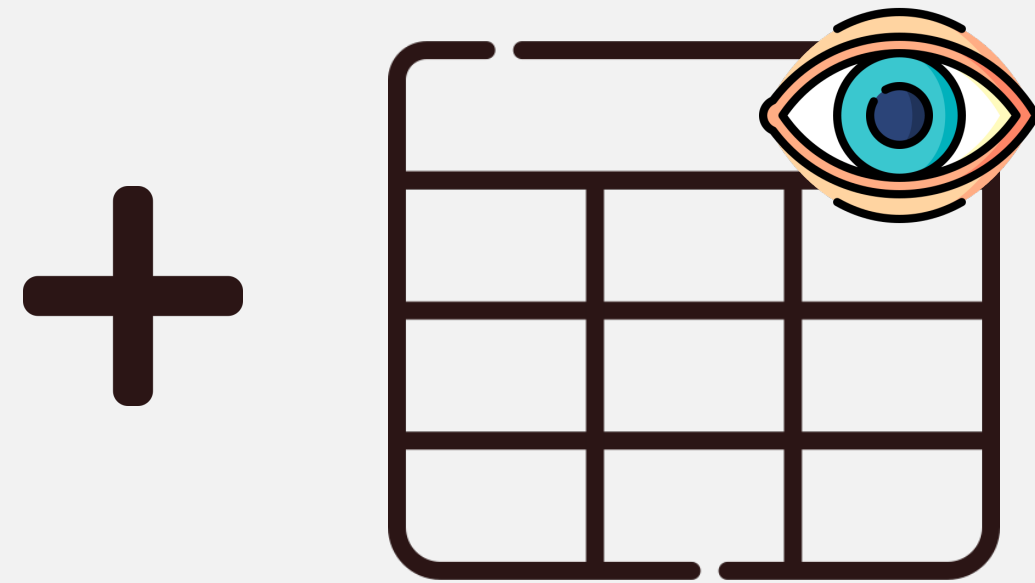
Read Perf: +

Write Perf: Same

Read Cost: ↓ x

Write Cost: ↑ y

Database Tuning under Elastic Resources



- Speeds up a subset of queries
- MV update slows down writes

Read Perf: +

Write Perf: Same

Read Cost: ↓ x

Write Cost: ↑ y

$$x - y > 0 \quad \checkmark$$

Database Tuning under Elastic Resources



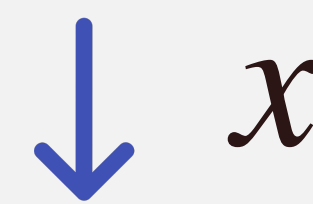
- Speeds up a subset of queries
- MV update slows down writes

Key Challenges:

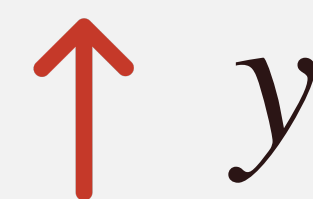
Accurate Workload Estimation



Same



x

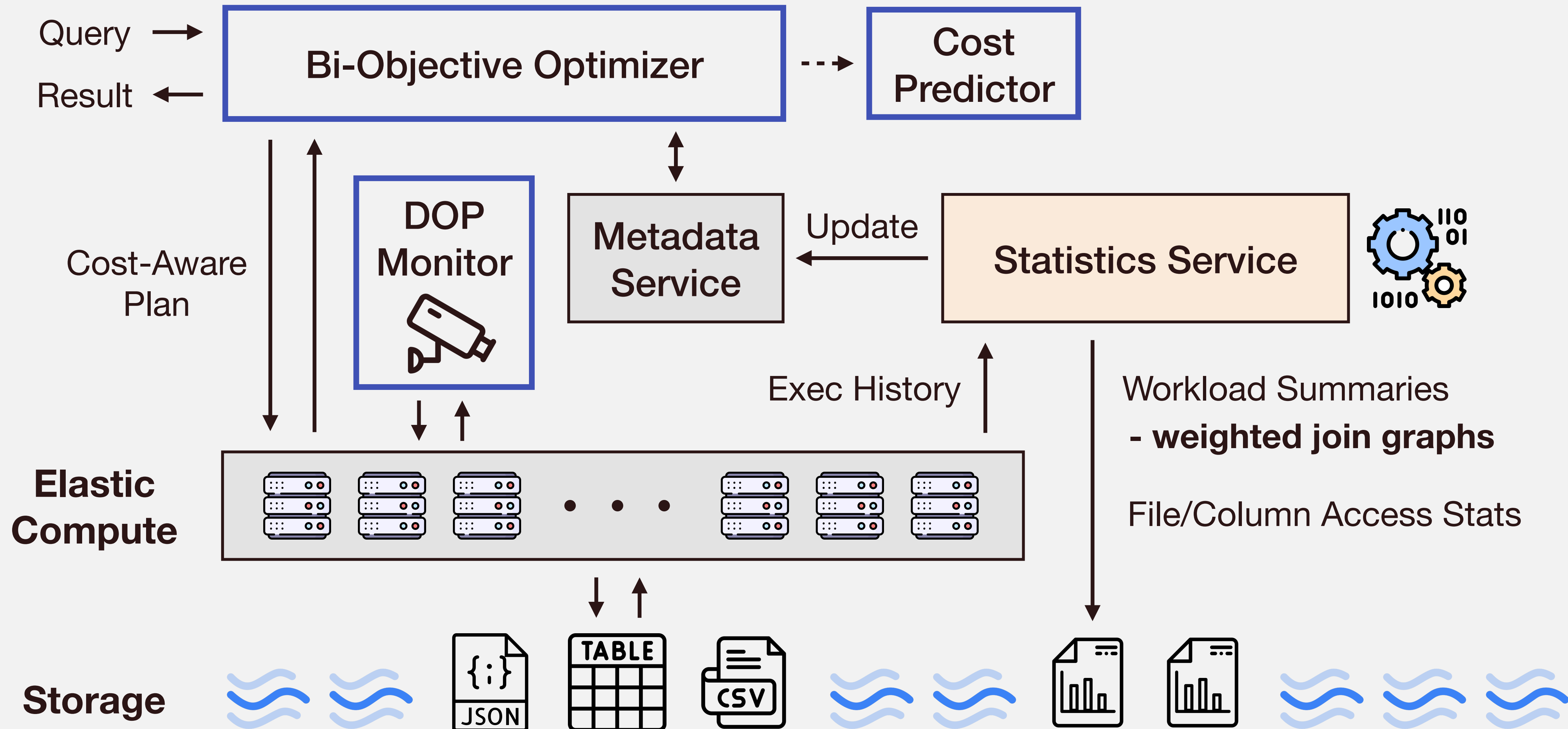


y

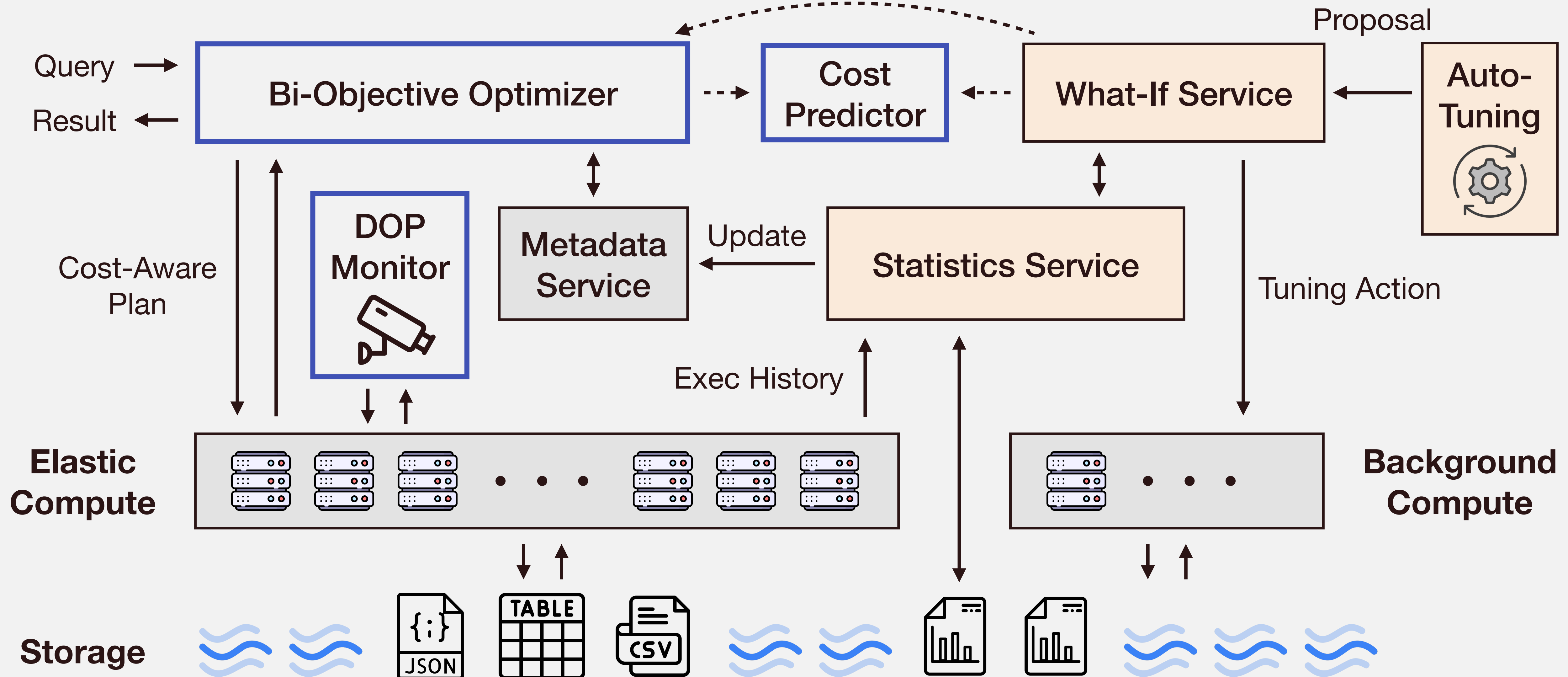
$$x - y > 0$$



System Architecture



System Architecture

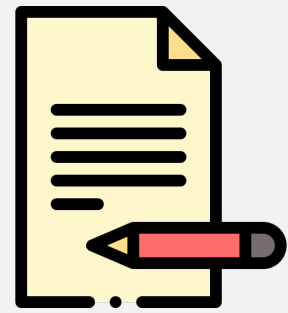




“Economic thinking can help build better systems.”

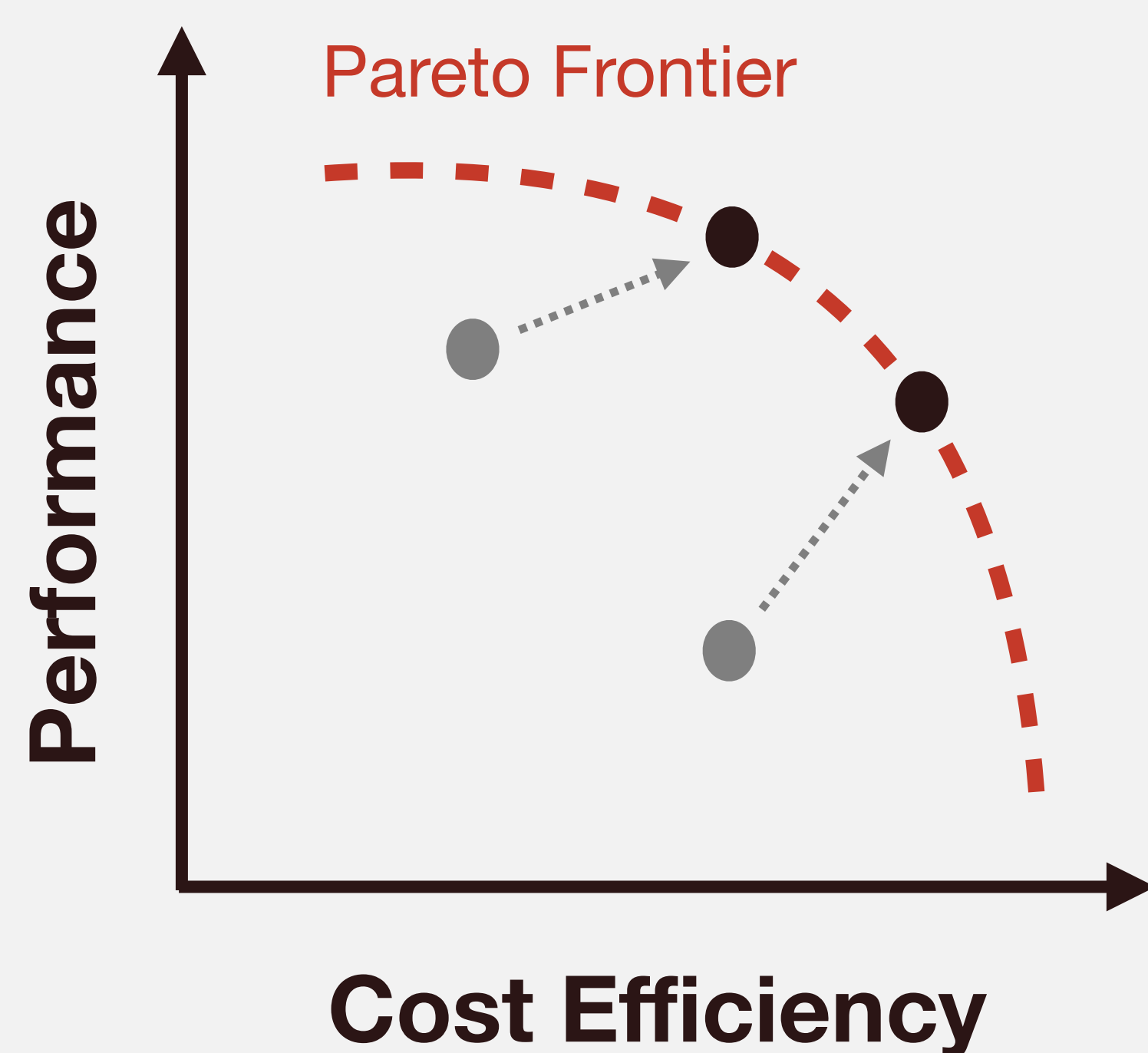
“In the cloud, it’s the only rational way of thinking.”

Towards Cost Intelligence



Cost is as important as performance in cloud-native databases

Vision Paper (CIDR'24): <https://arxiv.org/pdf/2308.09569.pdf>



Time: 10s — 10min

Cost: \$2 — \$0.1

ACTION

Total Benefit: \$\$\$

- _____
- _____

Total Cost: \$

- _____
- _____