

Uncertainty in Combinatorial Optimization

Jian Li

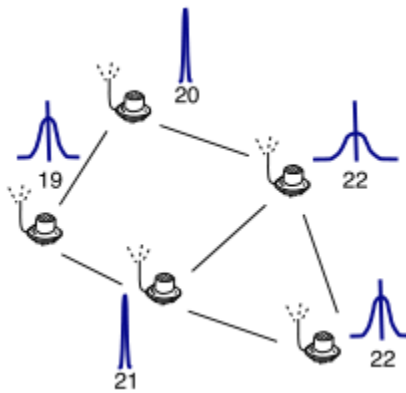
Institute of Interdisciplinary Information Sciences

Tsinghua University

Aug. 2012

Uncertain Data

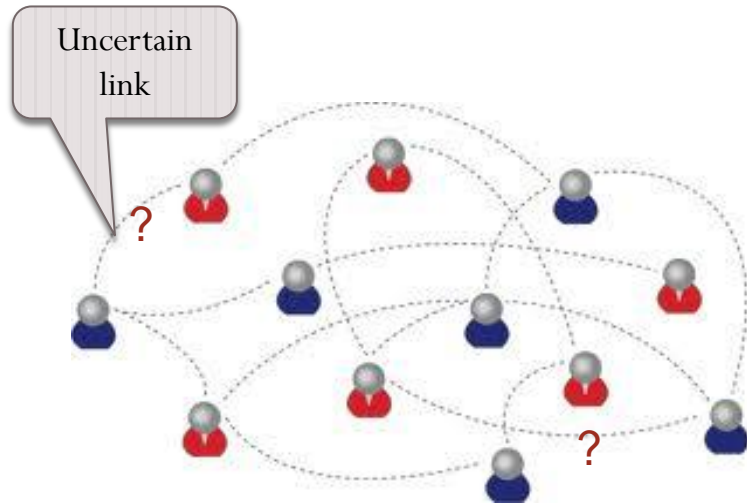
- Uncertain data is ubiquitous
 - Data Integration and Information Extraction
 - Sensor Networks; Information Networks



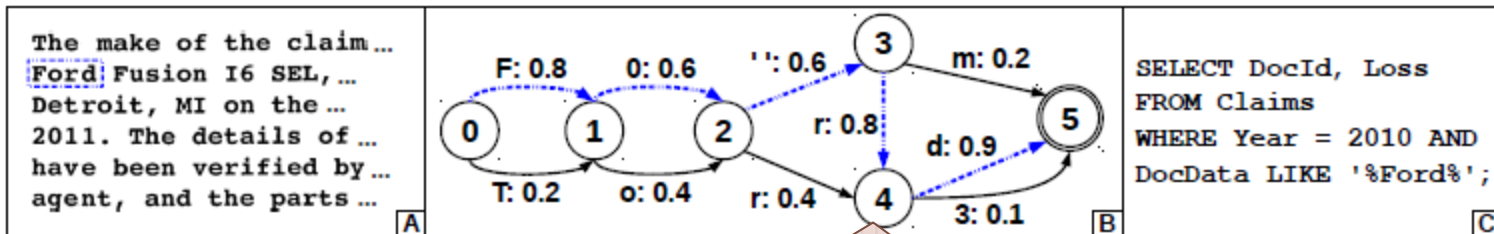
Sensor network

Sensor ID	Temp.
1	Gauss(40,4)
2	Gauss(50,2)
3	Gauss(20,9)
...	...

Uncertain Data



Social network



Stochastic Finite Automata

OCR (Optical Character Recognition) data.

Uncertain Data

- Future data is destined to be uncertain



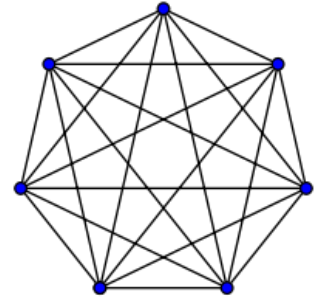
Dealing with Uncertainty

- Handling uncertainty is a very broad topic that spans multiple disciplines
 - Economics / Game Theory
 - Finance
 - Operation Research
 - Management Science
 - Probability Theory / Statistics
 - Psychology
 - Computer Science

Today: Problems in **Combinatorial Optimization**

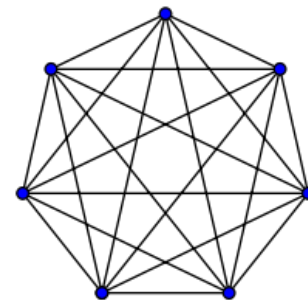
Ignoring uncertainty is not the right thing to do

- A undirected graph with n nodes
- The length of each edge: i.i.d. $\text{Uniform}[0,1]$
- Question: What is $E[\text{MST}]$?



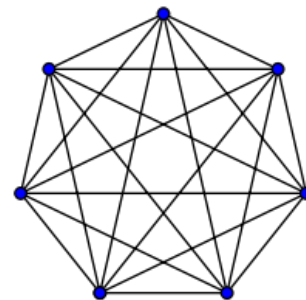
Ignoring uncertainty is not the right thing to do

- A undirected graph with n nodes
- The length of each edge: i.i.d. Uniform[0,1]
- Question: What is $E[\text{MST}]$?
- Ignoring uncertainty (“replace by the expected values” heuristic)
 - each edge has a fixed length 0.5
 - This gives a **WRONG** answer $0.5(n-1)$



Ignoring uncertainty is not the right thing to do

- A undirected graph with n nodes
- The length of each edge: i.i.d. Uniform[0,1]
- Question: What is $E[\text{MST}]$?
- Ignoring uncertainty (“replace by the expected values” heuristic)
 - each edge has a fixed length 0.5
 - This gives a **WRONG** answer $0.5(n-1)$
- But the true answer is (as n goes to inf)

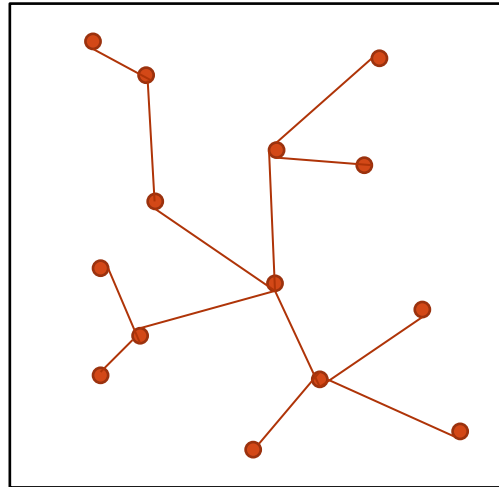


$$\zeta(3) = \sum_{i=1}^{\infty} 1/i^3 < 2$$

[McDiarmid, Dyer, Frieze, Karp, Steele, Bertsekas, Geomans]

A Similar Problem

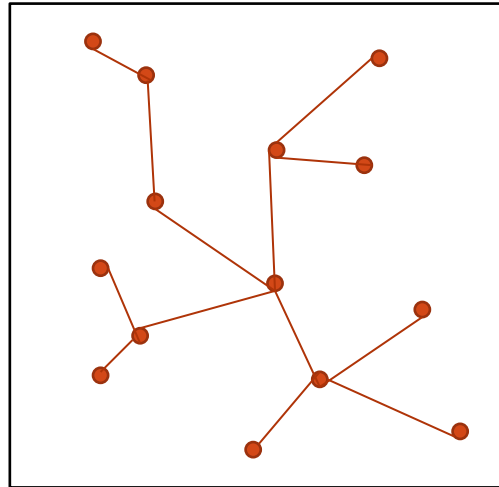
- N points: i.i.d. uniform $[0,1] \times [0,1]$



- Question: What is $E[\text{MST}]$?

A Similar Problem

- N points: i.i.d. uniform $[0,1] \times [0,1]$

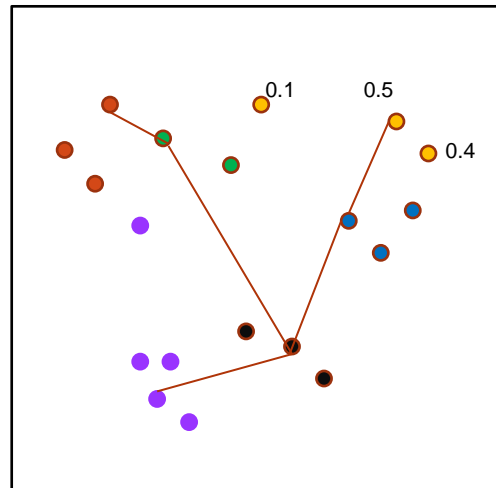


- Question: What is $E[\text{MST}]$?
- Answer: $\theta(\sqrt{n})$ [Frieze, Karp, Steele, ...]

The problem is similar, but the answer is not similar.....

A Generalization

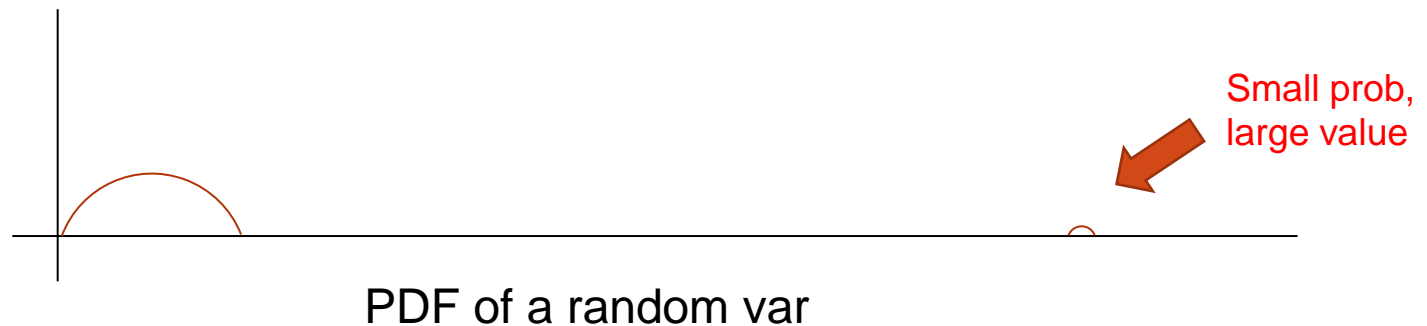
- The position of each point is random (non-i.i.d)
- A model in wireless networks



- Question: What is $E[\text{MST}]$?
- Of Course, there is no close-form formula
- Need efficient algorithms to compute $E[\text{MST}]$

MST over Stochastic Points

- The problem is #P-hard [Kamoussi, Chan, Suri. SoCG'11]
- So, let us focus on approximating the value
- **Attempt one:** list all realizations? (Exponentially many)
- **Attempt two:** Monte Carlo (variance can be very large)



MST over Stochastic Points

- Our approach: (sketch)
- Law of total expectation:

$$\mathbf{E}[X] = \sum_y \Pr[Y = y] \mathbf{E}[X \mid Y = y]$$

A carefully chosen
random event Y

Hopefully, we have

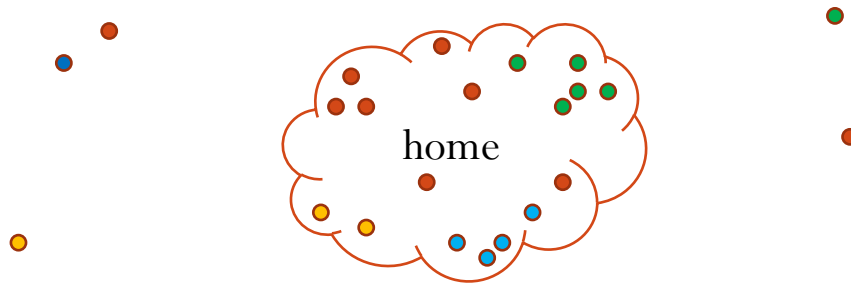
Easy to compute

Low variance

How to choose Y?

MST over Stochastic Points

- The “home set” technique:

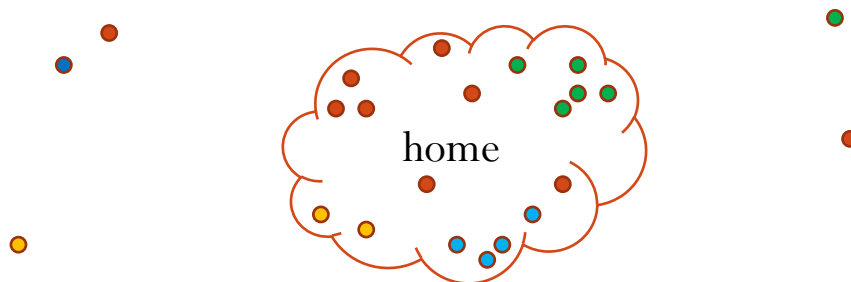


(1) $\Pr[\text{all nodes are at home}] \approx 1$

(2) $\mathbf{E}[\text{MST} \mid \text{all node are at home}]$ can be estimated (due to low variance)

MST over Stochastic Points

- The “home set” technique:



(1) $\Pr[\text{all nodes are at home}] \approx 1$

(2) $\mathbf{E}[\text{MST} \mid \text{all nodes are at home}]$ can be estimated (due to low variance)

$$\begin{aligned} \mathbf{E}[\text{MST}] &= \sum_y \Pr[y \text{ nodes are at home}] \mathbf{E}[X \mid y \text{ nodes are at home}] \\ &\approx \Pr[\text{all nodes are at home}] \mathbf{E}[X \mid \text{all nodes are at home}] + \\ &\quad \Pr[n - 1 \text{ nodes are at home}] \mathbf{E}[X \mid n - 1 \text{ nodes are at home}] \end{aligned}$$

Let us start to optimize:

Online stochastic optimization

Stochastic Matching

Stochastic Matching

Given:

- Existential prob. p_e for each edge e .
- Patience level t_v for each vertex v .
- **Probing** $e=(u,v)$: The only way to know the existence of e .
 - We can probe (u,v) only if $t_u > 0, t_v > 0$.
 - If e indeed exists, we should add it to our matching.
 - If not, $t_u = t_u - 1, t_v = t_v - 1$.
- **Objective**: Find a probing strategy to maximize the expected weight of the matching

Stochastic Matching

Stochastic Matching

Given:

- Existential prob. p_e for each edge e .
- Patience level t_v for each vertex v .
- **Probing** $e=(u,v)$: The only way to know the existence of e .
 - We can probe (u,v) only if $t_u > 0, t_v > 0$.
 - If e indeed exists, we should add it to our matching.
 - If not, $t_u = t_u - 1, t_v = t_v - 1$.
- **Objective**: Find a probing strategy to maximize the expected weight of the matching
- **Our Results**: we give **constant approx. algo.** for the weighted version, resolving an open question posed in previous work

Stochastic Matching

Motivation: **Online dating**

- **Existential prob. p_e** : estimation of the success prob. based on users' profiles.



eHarmony[®] Relationship Questionnaire

Section 12: Communication Style

Please use the scale below to rate how well you believe each of the following words generally describes you.

	not at all		somewhat		very well	
1. I try to accommodate the other person's position	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
2. I try to understand the other person	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
3. I try to be respectful of all opinions different from my own	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
4. I try to resolve the conflict quickly	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
5. I try to avoid disagreement	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Stochastic Matching

Motivation: **Online dating**

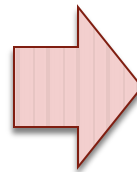
- **Existential prob. p_e** : estimation of the success prob. based on users' profiles.
- **Probing edge $e=(u,v)$** : u and v are sent to a date.



Stochastic Matching

Motivation: **Online dating**

- **Existential prob. p_e** : estimation of the success prob. based on users' profiles.
- **Probing edge $e=(u,v)$** : u and v are sent to a date.
- **Patience level**: obvious.



- Other motivations: **Kidney exchange, online ad assignment**

A LP Upper Bound

- Variable y_e : Prob. that any algorithm probes e .

$$\text{maximize } \sum_{e \in E} w_e \cdot x_e$$

$$\text{subject to } \sum_{e \in \partial(v)} x_e \leq 1 \quad \forall v \in V$$

At most 1 edge in $\partial(v)$ is matched

$$\sum_{e \in \partial(v)} y_e \leq t_v \quad \forall v \in V$$

At most t_v edges in $\partial(v)$ are probed

$$x_e = p_e \cdot y_e \quad \forall e \in E$$

x_e : Prob. e is matched

$$0 \leq y_e \leq 1 \quad \forall e \in E$$

The LP value is an upper bound of the optimal expected value

A Simple 8-Approximation

An edge (u,v) is *safe* if $t_u > 0$, $t_v > 0$ and neither u nor v is matched

Algorithm:

- Pick a permutation π on edges uniformly at random
- For each edge e in the ordering π , do:
 - If e is not safe then do not probe it.
 - If e is safe then probe it w.p. y_e/α .

A Simple 8-Approximation

An edge (u,v) is *safe* if $t_u > 0$, $t_v > 0$ and neither u nor v is matched

Algorithm:

- Pick a permutation π on edges uniformly at random
- For each edge e in the ordering π , do:
 - If e is not safe then do not probe it.
 - If e is safe then probe it w.p. y_e/α .
- If e is always safe, we can recover the LP value $\sum_e w_e y_e p_e$
- We can show this algorithm can recover $1/8$ of the LP value by proving $Pr[e \text{ is safe}] \geq 1/8$

A Simple $\frac{1}{2}$ -Approximation

Analysis:

Lemma: For any edge (u,v) , at the point when (u,v) is considered under π , *$Pr(u \text{ loses its patience}) \leq \frac{1}{2\alpha}$* .

Proof: Let U be #probes incident to u and before e .

A Simple 8-Approximation

Analysis:

Lemma: For any edge (u,v) , at the point when (u,v) is considered under π , *Pr(u loses its patience) $\leq 1/2\alpha$* .

Proof: Let U be #probes incident to u and before e .

$$\begin{aligned}\mathbb{E}[U] &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u,v) \text{ in } \pi \text{ AND } e \text{ is probed}] \\ &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u,v) \text{ in } \pi \text{ AND } e \text{ is safe}] \cdot \frac{y_e}{\alpha} \\ &\leq \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u,v) \text{ in } \pi] \cdot \frac{y_e}{\alpha} \\ &= \sum_{e \in \partial(u)} \frac{1}{2} \cdot \frac{y_e}{\alpha} \leq \frac{t_u}{2\alpha}.\end{aligned}$$

$$\sum_{e \in \partial(v)} y_e \leq t_v$$

A Simple 8-Approximation

Analysis:

Lemma: For any edge (u, v) , at the point when (u, v) is considered under π , *Pr(u loses its patience) $\leq 1/2\alpha$* .

Proof: Let U be #probes incident to u and before e .

$$\begin{aligned}\mathbb{E}[U] &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi \text{ AND } e \text{ is probed}] \\ &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi \text{ AND } e \text{ is safe}] \cdot \frac{y_e}{\alpha} \\ &\leq \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi] \cdot \frac{y_e}{\alpha} \\ &= \sum_{e \in \partial(u)} \frac{1}{2} \cdot \frac{y_e}{\alpha} \leq \frac{t_u}{2\alpha}.\end{aligned}$$

$$\sum_{e \in \partial(v)} y_e \leq t_v$$

By the Markov inequality: $\Pr[U \geq t_u] \leq \frac{\mathbb{E}[U]}{t_u} \leq \frac{1}{2\alpha}$.

A Simple 8-Approximation

Analysis:

Lemma: For any edge $e=(u,v)$, at the point when (u,v) is considered under π , $\Pr(u \text{ is matched}) \leq 1/2\alpha$.

Proof: Let U be #matched edges incident to u and before e .

$$\begin{aligned}\mathbb{E}[U] &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi \text{ AND } e \text{ is matched}] \\ &= \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi \text{ AND } e \text{ is safe}] \cdot \frac{y_e}{\alpha} \cdot p_e \\ &\leq \sum_{e \in \partial(u)} \Pr[\text{edge } e \text{ appears before } (u, v) \text{ in } \pi] \cdot \frac{y_e}{\alpha} \cdot p_e \\ &= \sum_{e \in \partial(u)} \frac{1}{2} \cdot \frac{y_e}{\alpha} \cdot p_e \leq \frac{1}{2\alpha}.\end{aligned}$$

$$\sum_{e \in \partial(v)} x_e \leq 1$$

By the Markov inequality: $\Pr[U \geq 1] \leq \mathbb{E}[U] \leq \frac{1}{2\alpha}$

A Simple 8-Approximation

Analysis:

Theorem: The algorithm is a 8-approximation.

Proof: When e is considered,

$$\begin{aligned} \Pr(e \text{ is not safe}) &\leq \Pr(u \text{ is matched}) + \Pr(u \text{ loses its patience}) + \\ &\quad \Pr(v \text{ is matched}) + \Pr(v \text{ loses its patience}) \\ &\leq 2/\alpha \end{aligned}$$

A Simple $\frac{1}{8}$ -Approximation

Analysis:

Theorem: The algorithm is a $\frac{1}{8}$ -approximation.

Proof: When e is considered,

$$\begin{aligned} \Pr(e \text{ is not safe}) &\leq \Pr(u \text{ is matched}) + \Pr(u \text{ loses its patience}) + \\ &\quad \Pr(v \text{ is matched}) + \Pr(v \text{ loses its patience}) \\ &\leq 2/\alpha \end{aligned}$$

$$\begin{aligned} \text{Therefore, } \mathbb{E}[\text{Our Solution}] &= \sum_e w_e \Pr(e \text{ is safe}) \frac{y_e}{\alpha} p_e \\ &\geq \left(1 - \frac{2}{\alpha}\right) \frac{1}{\alpha} \sum_e w_e y_e p_e \\ &\geq \frac{1}{8} OPT \quad (\alpha = 4) \end{aligned}$$

Recall $\sum_e w_e y_e p_e$ is an upper bound of OPT

A Simple $\frac{8}{\alpha}$ -Approximation

Analysis:

Theorem: The algorithm is a $\frac{8}{\alpha}$ -approximation.

Proof: When e is considered,

$$\begin{aligned} \Pr(e \text{ is not safe}) &\leq \Pr(u \text{ is matched}) + \Pr(u \text{ loses its patience}) + \\ &\quad \Pr(v \text{ is matched}) + \Pr(v \text{ loses its patience}) \\ &\leq 2/\alpha \end{aligned}$$

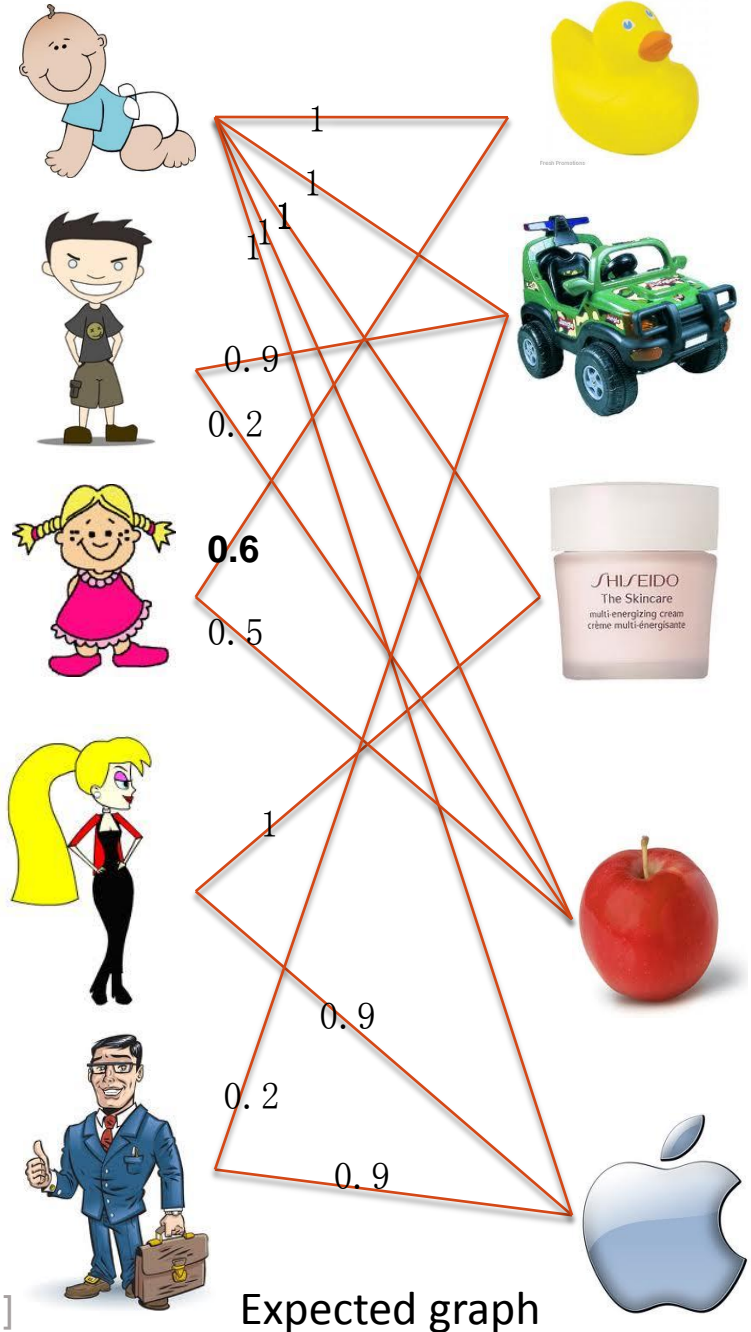
$$\begin{aligned} \text{Therefore, } \mathbb{E}[\text{Our Solution}] &= \sum_e w_e \Pr(e \text{ is safe}) \frac{y_e}{\alpha} p_e \\ &\geq \left(1 - \frac{2}{\alpha}\right) \frac{1}{\alpha} \sum_e w_e y_e p_e \\ &> \frac{1}{8} OPT \quad (\alpha = 4) \end{aligned}$$

Can be improved to a 3-approximation with a more careful algorithm

Recall $\sum_e w_e y_e p_e$ is an upper bound of OPT

Stochastic online matching

- A set of items and a set of **buyer types**. A buyer of type b likes item a with probability p_{ab} .
 - $G(\text{buyer types, items})$: Expected graph
- The buyers arrive **online**.
 - Her type is an **i.i.d. r.v.** .
- The algorithm shows the buyer (of type b) at most t items one by one.
- The buyer buys the first item she likes or leaves without buying.
- **Goal**: Maximizing the **expected number of satisfied users**.



Bayesian Online Selection Problem

- A knapsack of capacity C
- A set of items.
- Known: **Prior distr of (size, profit) of each item.**
- Items arrive one by one
- Can see the actually size and profit of an item. But have to decide whether to accept the item **immediately**
- **Knapsack constraint: The total size of accepted items $\leq C$**
- Goal: maximize $E[\text{Profit}]$
 - ✓ Generalization of the **Prophet inequalities** in optimal control
 - ✓ Application in multi-parameter mechanism design

Bayesian Online Selection Problem

- We can get a constant approx using the same LP technique (simple exercise)

We can get a $1+\epsilon$ –approximate optimal policy

We developed a new technique, called [Poisson approximation](#) technique

The technique can be used in many other problems:

- Stochastic knapsack problem
- Stochastic Bin Packing Problem
- Stochastic Shortest Path

A More Fundamental Issue

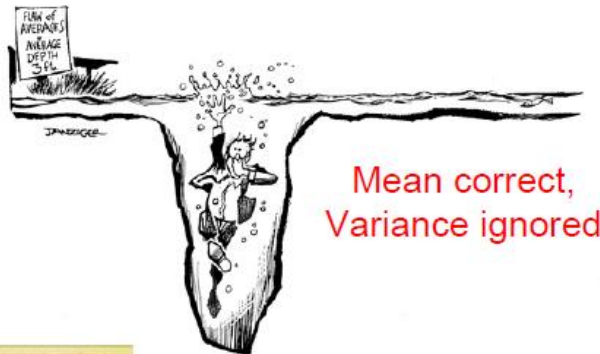
Inadequacy of Expected Value

- Stochastic Optimization
 - Most common objective: Optimizing the **expected value**
- Inadequacy of expected value:
 - Unable to capture **risk-averse** or **risk-prone** behaviors
 - **Action 1**: \$100 VS **Action 2**: \$200 w.p. 0.5; \$0 w.p. 0.5
 - Risk-averse players prefer Action 1
 - Risk-prone players prefer Action 2 (e.g., a gambler spends \$100 to play Double-or-Nothing)

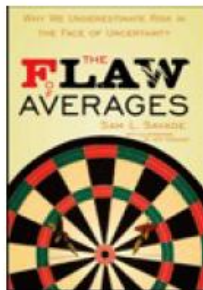
Inadequacy of Expected Value

- Be aware of **risk!**

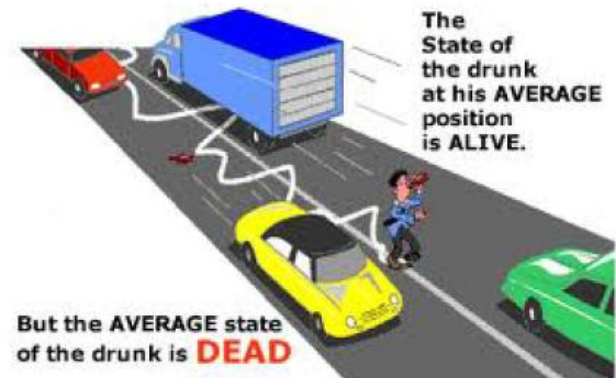
Flaw of averages (weak form):



Mean correct,
Variance ignored



Flaw of averages (strong form):



Wrong value of mean:
 $f(E[X]) \neq E[f(X)]$

Inadequacy of Expected Value

- **St. Petersburg paradox**
 - You pay x dollars to enter the game
 - Repeatedly toss a fair coin until a tail appears
 - payoff = 2^k where $k = \# \text{heads}$

Inadequacy of Expected Value

- **St. Petersburg paradox**

- You pay x dollars to enter the game

- Repeatedly toss a fair coin until a tail appears

- payoff = 2^k where k = #heads

- How much should x be?

- Expected payoff = $1x(1/2) + 2x(1/4) + 4x(1/8) + \dots = \text{infinity}$

- Few people would pay even \$25 [Martin '04]

Expected Utility Maximization Principle

Remedy: Use a utility function

$\mu : R \rightarrow R$: The utility function: value (profit/cost) \rightarrow utility

Expected Utility Maximization Principle: the decision maker should choose the action that maximizes the **expected utility**

maximize. $\mathbb{E}[\mu(\text{profit})]$

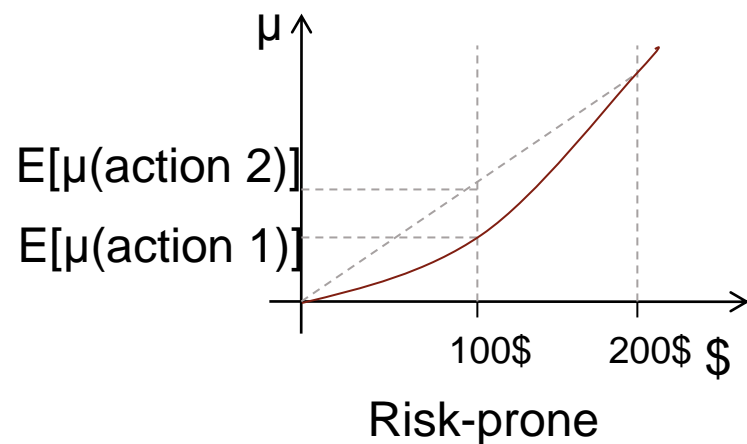
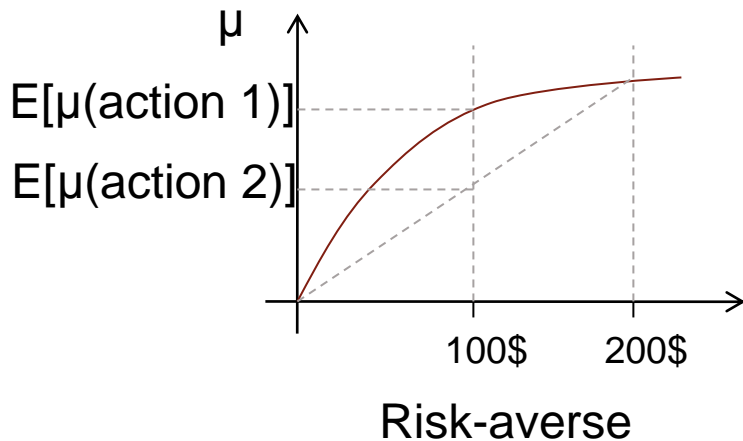
- Proved quite useful to explain some popular choices that seem to contradict the expected value criterion
- An *axiomatization* of the principle (known as **von Neumann-Morgenstern expected utility theorem**).

Expected Utility Maximization Principle

$u: R \rightarrow R$: The utility function: profit \rightarrow utility

Expected Utility Maximization Principle: the decision maker should choose the action that maximizes the **expected utility**

- Action 1: \$100
- Action 2: \$200 w.p. 0.5; \$0 w.p. 0.5



Problem Definition

- Deterministic version:
 - A set of element $\{e_i\}$, each associated with a weight w_i
 - A solution S is a subset of elements (that satisfies some property)
 - **Goal:** Find a solution S such that the total weight of the solution $w(S) = \sum_{i \in S} w_i$ is minimized
 - E.g. shortest path, minimal spanning tree, top-k query, matroid base
- Stochastic version:
 - w_i s are independent positive random variable
 - $\mu(): R^+ \rightarrow R^+$ is the utility function (assume $\lim_{x \rightarrow \infty} \mu(x) = 0$)
 - **Goal:** Find a solution S such that the expected utility $E[\mu(w(S))]$ is maximized

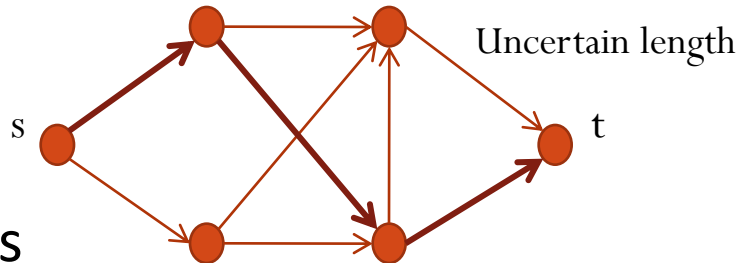
Our Results

- **THM:** If the following two conditions hold
 - (1) there is a **pseudo-polynomial time** algorithm for **the exact version** of deterministic problem, and
 - (2) μ is bounded by a constant and satisfies *Hölder condition* $|\mu(x) - \mu(y)| \leq C|x - y|^\alpha$ for constant C and $\alpha \geq 0.5$,then we can obtain in polynomial time a solution S such that $E[\mu(w(S))] \geq OPT - \varepsilon$, for any fixed $\varepsilon > 0$

- ◆ **Exact version:** find a solution of weight exactly K
- ◆ **Pseudo-polynomial time:** polynomial in K
- ◆ **Problems satisfy condition (1):** shortest path, minimum spanning tree, matching, knapsack.

Our Results

- **Stochastic shortest path** : find an s-t path P such that $Pr[w(P) < 1]$ is maximized



- Previous results

- Many heuristics
- Poly-time approximation scheme (PTAS) if (1) all edge weights are normally distributed r.v.s (2) $OPT > 0.5$ [Nikolova, Kelner, Brand, Mitzenmacher. ESA'06] [Nikolova. APPROX'10]
- Bicriterion PTAS for exponential distributions [Nikolova, Kelner, Brand, Mitzenmacher. ESA'06]

- Our result

- Bicriterion PTAS ($Pr[w(P) < 1 + \delta] > (1 - \epsilon) OPT$) if $OPT = Const$

Our Results

- **Stochastic knapsack**: find a collection S of items such that $Pr[w(S) < 1] > \gamma$ and the total profit is maximized



Each item has a deterministic profit and a
(uncertain) size



Knapsack, capacity=1

- Previous results
 - $\log(1/(1-\gamma))$ -approximation [Kleinberg, Rabani, Tardos. STOC'97]
 - Bicriterion PTAS for exponential distributions [Goel, Indyk. FOCS'99]
 - PTAS for Bernouli distributions if $\gamma = \text{Const}$ [Goel, Indyk. FOCS'99] [Chekuri, Khanna. SODA'00]
 - Bicriterion PTAS if $\gamma = \text{Const}$ [Bhalgat, Goel, Khanna. SODA'11]
- Our result
 - Bicriterion PTAS if $\gamma = \text{Const}$ (with a better running time than Bhalgat et al.)
 - Stochastic partial-ordered knapsack problem with tree constraints

- Research interests:

Algorithms: Approx Algo for NP-hard problems
Graph problems
Scheduling Problems
Data structures
Stochastic Optimization

also interested in Databases, Game theory,
Networking, Machine Learning....

- lijian83@mail.tsinghua.edu.cn

Thanks

lijian83@mail.tsinghua.edu.cn